# RAID FIBRE TO S-ATA/SAS

# Installation Reference Guide

### Revision 1.0

## Copyright

No part of this publication may be reproduced, stored in a retrieval system, or transmitted in any form or by any means, electronic, mechanical, photocopying, recording or otherwise, without the prior written consent.

## Trademarks

All products and trade names used in this document are trademarks or registered trademarks of their respective holders.

## Changes

The material in this documents is for information only and is subject to change without notice.

## FCC Compliance Statement

This equipment has been tested and found to comply with the limits for a Class B digital device, pursuant to Part 15 of the FCC rules. These limits are designed to provide reasonable protection against harmful interference in residential installations. This equipment generates, uses, and can radiate radio frequency energy, and if not installed and used in accordance with the instructions, may cause harmful interference to radio communications. However, there is not guarantee that interference will not occur in a particular installation. If this equipment does cause interference to radio or television equipment reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures:

1. Reorient or relocate the receiving antenna
2. Move the equipment away from the receiver
3. Plug the equipment into an outlet on a circuit different from that to which the receiver is powered.
4. Consult the dealer or an experienced radio/television technician for help

All external connections should be made using shielded cables.

FC CE

# *About This Manual*

Welcome to your **R**edundant **A**rray of **I**ndependent **D**isks System User's Guide. This manual covers everything you need to know in learning how to install or configure your RAID system. This manual also assumes that you know the basic concepts of RAID technology. It includes the following information :

### *Chapter 1*    **Introduction**

Introduces you to Disk Array's features and general technology concepts.

### *Chapter 2*    **Getting Started**

Helps user to identify parts of the Disk Array and prepare the hardware for configuration.

### *Chapter 3*    **Configuring**

**Quick Setup**
Provides a simple way to setup your Disk Array.
**Customizing Setup**
Provides step-by-step instructions to help you to do setup or re-configure your Disk Array.

### *Chapter 4*    **Array Maintenance**

**Adding Cache Memory**
Provides a detailed procedure to increase cache memory from the default amount of 256MB to higher.
**Updating Firmware**
Provides step-by-step instructions to help you to update the firmware to the latest version.
**Hot Swap Components**
Describes all hot swap modules on Disk Array and provides the detailed procedure to replace them.

# *Table of Contents*

## Chapter 4    Array Maintenance

## Appendix A    Technical Specification

## Chapter 1

# Introduction

The RAID subsystem is a Fibre channel-to-SAS / SATA II RAID (Redundant Arrays of Independent Disks) disk array subsystem. It consists of a RAID disk array controller and sixteen (16) disk trays.

The subsystem is a "Host Independent" RAID subsystem supporting RAID levels 0, 1, 0+1, 3, 5, 6, 30, 50, 60 and JBOD. Regardless of the RAID level the subsystem is configured for, each RAID array consists of a set of disks which to the user appears to be a single large disk capacity.

One unique feature of these RAID levels is that data is spread across separate disks as a result of the redundant manner in which data is stored in a RAID array. If a disk in the RAID array fails, the subsystem continues to function without any risk of data loss. This is because redundant information is stored separately from the data. This redundant information will then be used to reconstruct any data that was stored on a failed disk. In other words, the subsystem can tolerate the failure of a drive without losing data while operating independently of each other.

The subsystem is also equipped with an environment controller which is capable of accurately monitoring the internal environment of the subsystem such as its power supplies, fans, temperatures and voltages. The disk trays allow you to install any type of 3.5-inch hard drive. Its modular design allows hot-swapping of hard drives without interrupting the subsystem's operation.

## 1.1 Key Features

**Subsystem Features:**

❖ Features an Intel IOP341 800Mhz 64-BIT RISC I/O processor

❖ Build-in 256MB cache memory, expandable up to 2GB

❖ 4Gb Fibre channel, dual loop optical SFP LC (short wave) host port

❖ Smart-function LCD panel

❖ Supports up to sixteen (16) 1" hot-swappable SAS / SATA II hard drives

❖ Redundant load sharing hot-swappable power supplies

❖ High quality advanced cooling fans

❖ Local audible event notification alarm

❖ Supports password protection and UPS connection

❖ Built-in R-Link LAN port interface for remote management & event notification

❖ Dual host channels support clustering technology

❖ Real time drive activity and status indicators

**RAID Function Features:**

❖ Supports RAID levels 0, 1, 0+1, 3, 5, 6, 30, 50, 60  and JBOD

❖ Supports hot spare and automatic hot rebuild

❖ Allows online capacity expansion within the enclosure

❖ Support spin down drives when not in use to extend service (MAID)

❖ Transparent data protection for all popular operating systems

❖ Bad block auto-remapping

❖ Supports multiple array enclosures per host connection

❖ Multiple RAID selection

❖ Array roaming

❖ Online RAID level migration

## 1.2  RAID Concepts

### RAID Fundamentals

The basic idea of RAID (Redundant Array of Independent Disks) is to combine multiple inexpensive disk drives into an array of disk drives to obtain performance, capacity and reliability that exceeds that of a single large drive. The array of drives appears to the host computer as a single logical drive.

Six types of array architectures, RAID 1 through RAID 6, were originally defined, each provides disk fault-tolerance with different compromises in features and performance. In addition to these five redundant array architectures, it has become popular to refer to a non-redundant array of disk drives as a RAID 0 array.

### Disk Striping

Fundamental to RAID technology is striping. This is a method of combining multiple drives into one logical storage unit. Striping partitions the storage space of each drive into stripes, which can be as small as one sector (512 bytes) or as large as several megabytes. These stripes are then interleaved in a rotating sequence, so that the combined space is composed alternately of stripes from each drive. The specific type of operating environment determines whether large or small stripes should be used.

Most operating systems today support concurrent disk I/O operations across multiple drives. However, in order to maximize throughput for the disk subsystem, the I/O load must be balanced across all the drives so that each drive can be kept busy as much as possible. In a multiple drive system without striping, the disk I/O load is never perfectly balanced. Some drives will contain data files that are frequently accessed and some drives will rarely be accessed.

## STRIPING DISK DRIVES

| Disk 1 | Disk 2 | Disk 3 | Disk 4 |
|--------|--------|--------|--------|
| 1 | 2 | 3 | 4 |
| 5 | 6 | 7 | 8 |
| 9 | 10 | 11 | 12 |
| 13 | 14 | 15 | 16 |

Data stripes from each drive
are interleaved to create one logical drive.
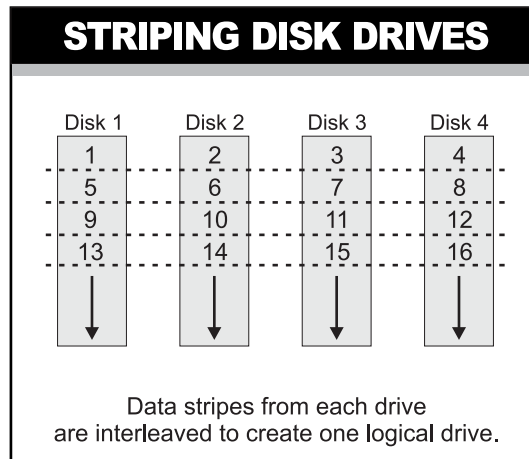
By striping the drives in the array with stripes large enough so that each record falls entirely within one stripe, most records can be evenly distributed across all drives. This keeps all drives in the array busy during heavy load situations. This situation allows all drives to work concurrently on different I/O operations, and thus maximize the number of simultaneous I/O operations that can be performed by the array.

### Definition of RAID Levels

**RAID 0** is typically defined as a group of striped disk drives without parity or data redundancy. RAID 0 arrays can be configured with large stripes for multi-user environments or small stripes for single-user systems that access long sequential records. RAID 0 arrays deliver the best data storage efficiency and performance of any array type. The disadvantage is that if one drive in a RAID 0 array fails, the entire array fails.

**RAID 0**
**Non-Redundant Striped Array**

Writes can occur simultaneously on every drive.

DATA  DATA  DATA  DATA  DATA  DATA

Reads can occur simultaneously on every drive.
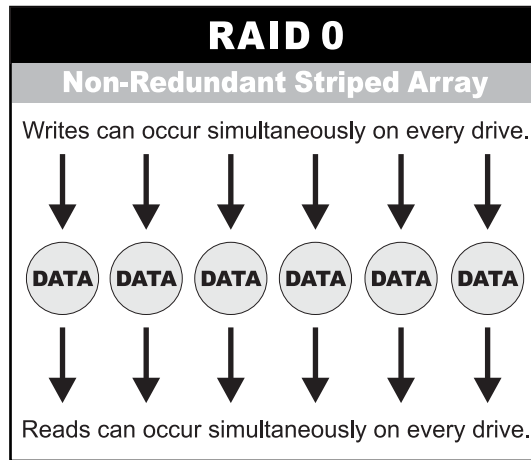
**RAID 1**, also known as disk mirroring, is simply a pair of disk drives that store duplicate data but appear to the computer as a single drive. Although striping is not used within a single mirrored drive pair, multiple RAID 1 arrays can be striped together to create a single large array consisting of pairs of mirrored drives. All writes must go to both drives of a mirrored pair so that the information on the drives is kept identical. However, each individual drive can perform simultaneous, independent read operations. Mirroring thus doubles the read performance of a single non-mirrored drive and while the write performance is unchanged. RAID 1 delivers the best performance of any redundant array type. In addition, there is less performance degradation during drive failure than in RAID 5 arrays.

**RAID 1**
**Mirrored Arrays**

Duplicate data is written to pairs of drives.

DATA  DATA  DATA  DATA  DATA  DATA

Reads can occur simultaneously on every drive.
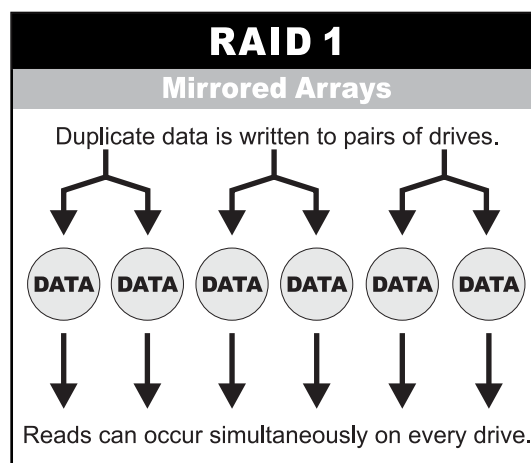
**RAID 3** sector-stripes data across groups of drives, but one drive in the group is dedicated to storing parity information. RAID 3 relies on the embedded ECC in each sector for error detection. In the case of drive failure, data recovery is accomplished by calculating the exclusive OR (XOR) of the information recorded on the remaining drives. Records typically span all drives, which optimizes the disk transfer rate. Because each I/O request accesses every drive in the array, RAID 3 arrays can satisfy only one I/O request at a time. RAID 3 delivers the best performance for single-user, single-tasking environments with long records. Synchronized-spindle drives are required for RAID 3 arrays in order to avoid performance degradation with short records. RAID 5 arrays with small stripes can yield similar performance to RAID 3 arrays.
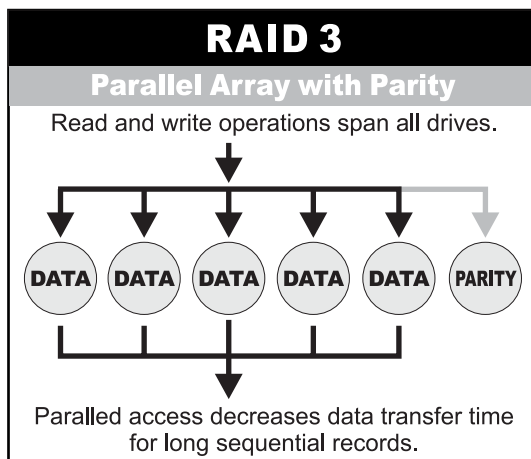


Under **RAID 5** parity information is distributed across all the drives. Since there is no dedicated parity drive, all drives contain data and read operations can be overlapped on every drive in the array. Write operations will typically access one data drive and one parity drive. However, because different records store their parity on different drives, write operations can usually be overlapped.

**RAID 5**

Striped Array with Rotating Parity

Writes require parity to be updated.

DATA / PARITY  DATA / PARITY  DATA / PARITY  DATA / PARITY  DATA / PARITY  DATA / PARITY

Reads can occur simultaneously on every drive.
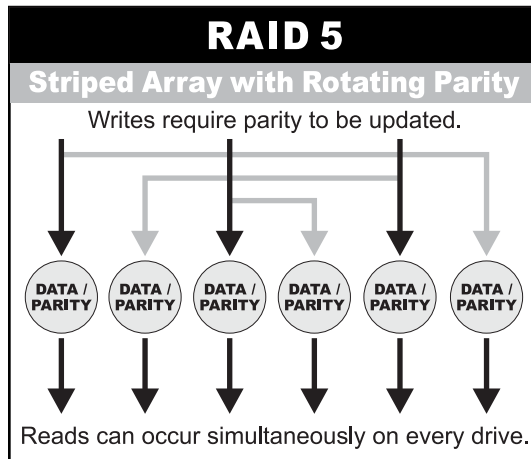
**RAID 6** is similar to RAID 5 in that data protection is achieved by writing parity information to the physical drives in the array. With RAID 6, however, *two* sets of parity data are used. These two sets are different, and each set occupies a capacity equivalent to that of one of the constituent drives. The main advantages of RAID 6 is High data availability – any two drives can fail without loss of critical data.



**RAID 6**

Striped Array with Two Rotating Parity

Writes require parity to be updated.

DATA / PARITY  DATA / PARITY  DATA / PARITY  DATA / PARITY  DATA / PARITY  DATA / PARITY

Reads can occur simultaneously on every drive.
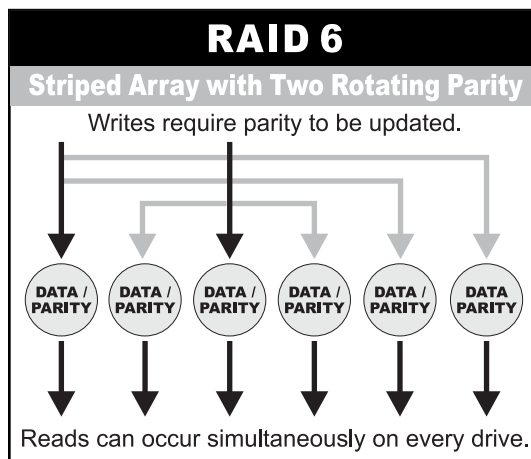
**Dual-level RAID** achieves a balance between the increased data availability inherent in RAID 1 and RAID 5 and the increased read performance inherent in disk striping (RAID 0). These arrays are sometimes referred to as **RAID 0+1** or RAID 10 and RAID 0+5 or RAID 50.

In summary:

- ❖ RAID 0 is the fastest and most efficient array type but offers no fault-tolerance. RAID 0 requires a minimum of two drives.
- ❖ RAID 1 is the best choice for performance-critical, fault-tolerant environments. RAID 1 is the only choice for fault-tolerance if no more than two drives are used.
- ❖ RAID 3 can be used to speed up data transfer and provide fault-tolerance in single-user environments that access long sequential records. However, RAID 3 does not allow overlapping of multiple I/O operations and requires synchronized-spindle drives to avoid performance degradation with short records. RAID 5 with a small stripe size offers similar performance.
- ❖ RAID 5 combines efficient, fault-tolerant data storage with good performance characteristics. However, write performance and performance during drive failure is slower than with RAID 1. Rebuild operations also require more time than with RAID 1 because parity information is also reconstructed. At least three drives are required for RAID 5 arrays.
- ❖ RAID 6 is essentially an extension of RAID level 5 which allows for additional fault tolerance by using a second independent distributed parity scheme (two-dimensional parity). Data is striped on a block level across a set of drives, just like in RAID 5, and a second set of parity is calculated and written across all the drives; RAID 6 provides for an extremely high data fault tolerance and can sustain multiple simultaneous drive failures. Perfect solution for mission critical applications.

## RAID Management

The subsystem can implement several different levels of RAID technology. RAID levels supported by the subsystem are shown below.

| RAID Level | Description | Min Drives |
|---|---|---|
| 0 | Block striping is provide, which yields higher performance than with individual drives. There is no redundancy. | 1 |
| 1 | Drives are paired and mirrored. All data is 100% duplicated on an equivalent drive. Fully redundant. | 2 |
| 3 | Data is striped across several physical drives. Parity protection is used for data redundancy. | 3 |
| 5 | Data is striped across several physical drives. Parity protection is used for data redundancy. | 3 |
| 6 | Data is striped across several physical drives. Parity protection is used for data redundancy. Requires N+2 drives to implement because of two-dimensional parity scheme | 4 |
| 0 + 1 | Combination of RAID levels 0 and 1. This level provides striping and redundancy through mirroring. | 4 |
| 30 | Combination of RAID levels 0 and 3. This level is best implemented on two RAID 3 disk arrays with data striped across both disk arrays. | 6 |
| 50 | RAID 50 provides the features of both RAID 0 and RAID 5. RAID 50 includes both parity and disk striping across multiple drives. RAID 50 is best implemented on two RAID 5 disk arrays with data striped across both disk arrays. | 6 |
| 60 | RAID 60 combines both RAID 6 and RAID 0 features. Data is striped across disks as in RAID 0, and it uses double distributed parity as in RAID 6. RAID 60 provides data reliability, good overall performance and supports larger volume sizes. RAID 60 also provides very high reliability because data is still available even if multiple disk drives fail (two in each disk array) | 8 |

## 1.3  Fibre Functions

### 1.3.1  Overview

Fibre Channel is a set of standards under the auspices of ANSI (American National Standards Institute). Fibre Channel combines the best features from SCSI bus and IP protocols into a single standard interface, including high-performance data transfer (up to 400 MB per second), low error rates, multiple connection topologies, scalability, and more. It retains the SCSI command-set functionality, but use a Fibre Channel controller instead of a SCSI controller to provide the network interface for data transmission. In today's fast-moving computer environments, Fibre Channel is the serial data transfer protocol choice for high-speed transportation of large volumes of information between workstation, server, mass storage subsystems, and peripherals.

Physically, the Fibre Channel can be an interconnection of multiple communication points, called N_Ports. The port itself only manages the connection between itself and another such end-port which, which could either be part of a switched network, referred to as a Fabric in FC terminology, or a point-to-point link. The fundamental elements of a Fibre Channel Network are Port and node. So a node can be a computer system, storage device, or Hub/Switch.

This chapter describes the Fibre-specific functions available in the Fibre channel RAID controller. Optional functions have been implemented for Fibre channel operation only available in the Web browser-based RAID manager. The LCD and VT-100 can't configure the options available for Fibre channel RAID controller.

### 1.3.2 Three ways to connect (FC Topologies)

A topology defines the interconnection scheme. It defines the number of devices that can be connected. Fibre Channel supports three different logical or physical arrangements (topologies) for connecting the devices into a network:

- Point-to-Point

- Arbitrated Loop(AL)

- Switched (Fabric)

The physical connection between devices varies from one topology to another. In all of these topologies, a transmitter node in one device sends information to a receiver node in another device. Fibre Channel networks can use any combination of point-to-point, arbitrated loop(FC_AL), and switched fabric topologies to provide a variety of device sharing options.

### Point-to-point

A point-to-point topology consists of two and only two devices connected by N-ports of which are connected directly. In this topology, the transmit Fibre of one device connects to the receiver Fibre of the other device and vice versa. The connection is not shared with any other devices. Simplicity and use of the full data transfer rate make this Point-to-point topology an ideal extension to the standard SCSI bus interface. The point-to-point topology extends SCSI connectivity from a server to a peripheral device over longer distances.

### Arbitrated Loop

The arbitrated loop (FC-AL) topology provides a relatively simple method of connecting and sharing resources. This topology allows up to 126 devices or nodes in a single, continuous loop or ring. The loop is constructed by daisy-chaining the transmit and receive cables from one device to the next or by using a hub or switch to create a virtual loop. The loop can be self-contained or incorporated as an element in a larger network. Increasing the number of devices on the loop can reduce the overall performance of the loop because the amount of time each device can use the loop is reduced. The ports in an arbitrated loop are referred as L-Ports.

### Switched Fabric

A switched fabric a term is used in a Fibre channel to describe the generic switching or routing structure that delivers a frame to a destination based on the destination address in the frame header. It can be used to connect up to 16 million nodes, each of which is identified by a unique, world-wide name.
In a switched fabric, each data frame is transferred over a virtual point-to-point connection. There can be any number of full-bandwidth transfers occurring through the switch. Devices do not have to arbitrate for control of the

network; each device can use the full available bandwidth.

A fabric topology contains one or more switches connecting the ports in the FC network. The benefit of this topology is that many devices (approximately 2-24) can be connected. A port on a Fabric switch is called an F-Port (Fabric Port). Fabric switches can function as an alias server, Multicast server, broadcast server, quality of service facilitator and directory server as well.

### 1.3.3 Basic elements

The following elements are the connectivity of storages and Server components using the Fibre channel technology.

**Cables and connectors**

There are different types of cables of varies lengths for use in a Fibre Channel configuration. Two types of cables are supported : Copper and optical (fiber). Copper cables are used for short distances and transfer data up to 30 meters per link. Fiber cables come in two distinct types: Multi-Mode fiber (MMF) for short distances (up to 2km), and Single-Mode Fiber(SMF) for longer distances (up to 10 kilometers). The controller default supports two short wave multi-mode fibre optical SFP connector.

**Fibre  Channel Adapter**

Fibre Channel Adapter is devices that connect to a workstation, or server and control the electrical protocol for communications.

**Hubs**

Fibre Channel hubs are used to connect up to 126 nodes into a logical loop. All connected nodes share the bandwidth of this one logical loop. Each port on a hub contains a Port Bypass Circuit(PBC) to automatically open and close the loop to support hot pluggability.

**Switched Fabric**

Switched fabric is the highest performing device available for interconnecting large numbers of devices, increasing bandwidth, reducing congestion and providing aggregate throughput. .

Each device connected to a port on the switch, enabling an on-demand con-

nection to every connected device. Each node on a Switched fabric uses an aggregate throughput data path to send or receive data.

### 1.3.4 LUN Masking

LUN masking is a RAID system-centric enforced method of masking multiple LUNs behind a single port. By using World Wide Port Names (WWPNs) of server HBAs, LUN masking is configured at the RAID-array level. LUN masking also allows disk storage resource sharing across multiple independent servers. A single large RAID device can be sub-divided to serve a number of different hosts that are attached to the RAID through the SAN fabric with LUN masking. So that only one or a limited number of servers can see that LUN, each LUN inside the RAID device can be limited.

LUN masking can be done either at the RAID device (behind the RAID port) or at the server HBA. It is more secure to mask LUNs at the RAID device, but not all RAID devices have LUN masking capability. Therefore, in order to mask LUNs, some HBA vendors allow persistent binding at the driver-level.

## 1.4  Array Definition

### 1.4.1  RAID Set

A RAID Set is a group of disks containing one or more volume sets. It has the following features in the RAID subsystem controller:
  1.  Up to 128 RAID Sets are supported per RAID subsystem controller.
  2.  It is impossible to have multiple RAID Sets on the same disks.
A Volume Set must be created either on an existing RAID set or on a group of available individual disks (disks that are not yet a part of an raid set). If there are pre-existing raid sets with available capacity and enough disks for specified RAID level desired, then the volume set will be created in the existing raid set of the user's choice. If physical disks of different capacity are grouped together in a raid set, then the capacity of the smallest disk will become the effective capacity of all the disks in the raid set.

### 1.4.2  Volume Set

A Volume Set is seen by the host system as a single logical device. It is organized in a RAID level with one or more physical disks. RAID level refers to the level of data performance and protection of a Volume Set.  A Volume Set capacity can consume all or a portion of the disk capacity available in a RAID Set. Multiple Volume Sets can exist on a group of disks in a RAID Set. Additional Volume Sets created in a specified RAID Set will reside on all the physical disks in the RAID Set. Thus each Volume Set on the RAID Set will have its data spread evenly across all the disks in the RAID Set. Volume Sets of different RAID levels may coexist on the same RAID Set.

In the illustration below, Volume 1 can be assigned a RAID 5 level of operation while Volume 0 might be assigned a RAID 0+1 level of operation.

### 1.4.3  Easy of Use features

#### 1.4.3.1  Instant Availability/Background Initialization

RAID 0 and RAID 1 volume set can be used immediately after the creation. But the RAID 3, 5, 6, 30, 50 and 60 volume sets must be initialized to generate the parity. In the Normal Initialization, the initialization proceeds as a background task, the volume set is fully accessible for system reads and writes. The operating system can instantly access to the newly created arrays without requiring a reboot and waiting the initialization complete. Furthermore, the RAID volume set is also protected against a single disk failure while initialing. In Fast Initialization, the initialization proceeds must be completed before the volume set ready for system accesses.

#### 1.4.3.2  Array Roaming

The RAID subsystem stores configuration information both in NVRAM and on the disk drives It can protect the configuration settings in the case of a disk drive or controller failure. Array roaming allows the administrators the ability to move a completely raid set to another system without losing RAID configura-

## RAID Set 1 (3 Individual Disks)



Free Space
Volume 1 (RAID 5)
Volume 0 (RAID 0 + 1)

Disk 0    Disk 1    Disk 2
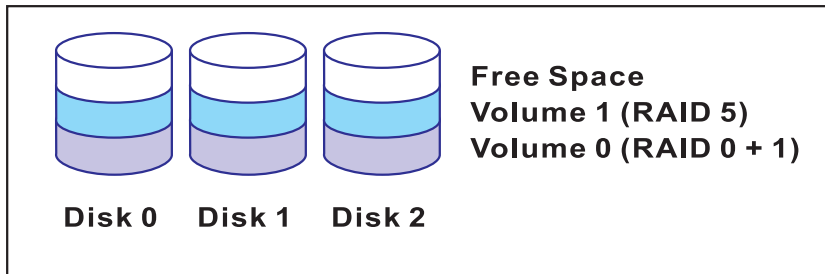
tion and data on that raid set. If a server fails to work, the raid set disk drives can be moved to another server and inserted in any order.

### 1.4.3.3   Online Capacity Expansion

Online Capacity Expansion makes it possible to add one or more physical drive to a volume set, while the server is in operation, eliminating the need to store and restore after reconfiguring the raid set. When disks are added to a raid set, unused capacity is added to the end of the raid set. Data on the existing volume sets residing on that raid set is redistributed evenly across all the disks. A contiguous block of unused capacity is made available on the raid set. The unused capacity can create additional volume set. The expansion process is illustrated as following figure.

## Before Array Expansion



Free Space = 40GB
Volume 1 = 40GB (D:)
Volume 0 = 40GB (C:)

Disk 0    Disk 1    Disk 2
40GB     40GB     40GB
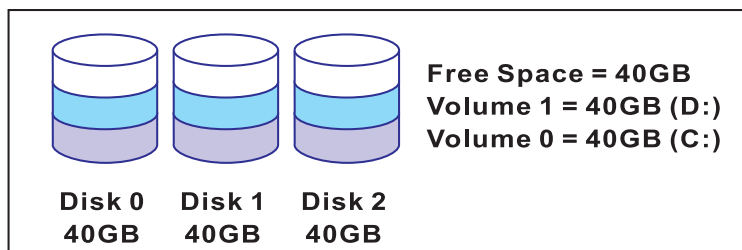
## Array - A 120GB

The RAID subsystem controller redistributes the original volume set over the original and newly added disks, using the same fault-tolerance configuration. The unused capacity on the expand raid set can then be used to create an additional volume sets, with a different fault tolerance setting if user need to change.

**After Array Expansion (Adding One Disk)**

Free Space = 80GB
Volume 1 = 40GB (D:)
Volume 0 = 40GB (C:)

Disk 0  Disk 1  Disk 2  Disk 3
40GB    40GB    40GB    40GB
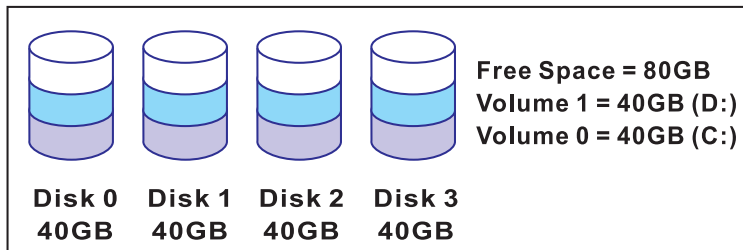
**Array - A 160GB**

### 1.4.3.4  Online RAID Level and Stripe Size Migration

User can migrate both the RAID level and stripe size of an existing volume set, while the server is online and the volume set is in use. Online RAID level/ stripe size migration can prove helpful during performance tuning activities as well as in the event that additional physical disks are added to the RAID subsystem. For example, in a system using two drives in RAID level 1, you could add capacity and retain fault tolerance by adding one drive. With the addition of third disk, you have the option of adding this disk to your existing RAID logical drive and migrating from RAID level 1 to 5. The result would be parity fault tolerance and double the available capacity without taking the system off.

### 1.4.4 High availability

#### 1.4.4.1 Creating Hot Spares

A hot spare drive is an unused online available drive, which is ready for replacing the failure disk drive. In a RAID level 1, 0+1, 3, 5, 6, 30, 50 or 60 raid set, any unused online available drive installed but not belonging to a raid set can define as a hot spare drive. Hot spares permit you to replace failed drives without powering down the system. When RAID subsystem detects a hard drive failure, the system will automatic and transparent rebuilds using hot spare drives. The raid set will be reconfigured and rebuilt in the background, while the RAID subsystem continues to handle system request. During the automatic rebuild process, system activity will continue as normal, however, the system performance and fault tolerance will be affected.

> ⚠️ **Important:**
> The hot spare must have at least the same or more capacity as the drive it replaces.

#### 1.4.4.2 Hot-Swap Disk Drive Support

The RAID subsystem has built the protection circuit to support the replacement of UDMA hard disk drives without having to shut down or reboot the system. The removable hard drive tray can deliver "hot swappable," fault-tolerant RAID solutions at prices much less than the cost of conventional SCSI hard disk RAID subsystems. We provide this feature for subsystems to provide the advanced fault tolerant RAID protection and "online" drive replacement.

#### 1.4.4.3 Hot-Swap Disk Rebuild

A Hot-Swap function can be used to rebuild disk drives in arrays with data redundancy such as RAID level 1, 0+1, 3, 5, 30, 50 and 60. If a hot spare is not available, the failed disk drive must be replaced with a new disk drive so that the data on the failed drive can be rebuilt. If a hot spare is available, the rebuild starts automatically when a drive fails. The RAID subsystem auto-

matically and transparently rebuilds failed drives in the background with user-definable rebuild rates. The RAID subsystem will automatically restart the system and the rebuild if the system is shut down or powered off abnormally during a reconstruction procedure condition. When a disk is Hot Swap, although the system is functionally operational, the system may no longer be fault tolerant. Fault tolerance will be lost until the removed drive is replaced and the rebuild operation is completed.

# *Chapter 2*

# Getting Started

***Getting started with the subsystem consists of the following steps:***

❖ ***Unpack the storage subsystem.***

❖ ***Identifying Parts of the subsystem.***

❖ ***Connect the Fibre Cables.***

❖ ***Power on the subsystem.***

❖ ***Install Hard Drives.***

## *2.1 Unpacking the Subsystem*

Before continuing, first unpack the subsystem and verify that the contents of the shipping carton are all there and in good condition. Before removing the subsystem from the shipping carton, visually inspect the physical condition of the shipping carton. Exterior damage to the shipping carton may indicate that the contents of the carton are damaged. If any damage is found, do not remove the components; contact the dealer where the subsystem was purchased for further instructions.

The package contains the following items:

- RAID subsystem unit
- Two power cords
- Two external Fibre optical cables
- One external null modem cable
- One external UPS cable
- One RJ-45 ethernet cable
- Installation Reference Guide
- Spare screws, etc.

If any of these items are missing or damaged, please contact your dealer or sales representative for assistance.

## 2.2 Identifying Parts of the subsystem

The illustrations below identify the various features of the subsystem. Get yourself familiar with these terms as it will help you when you read further in the following sections.

### 2.2.1 Front View
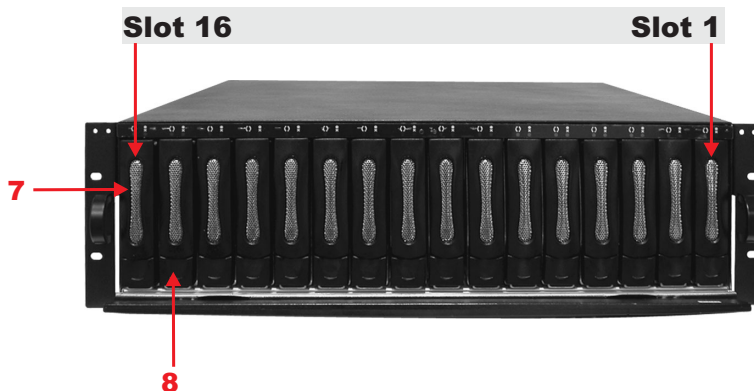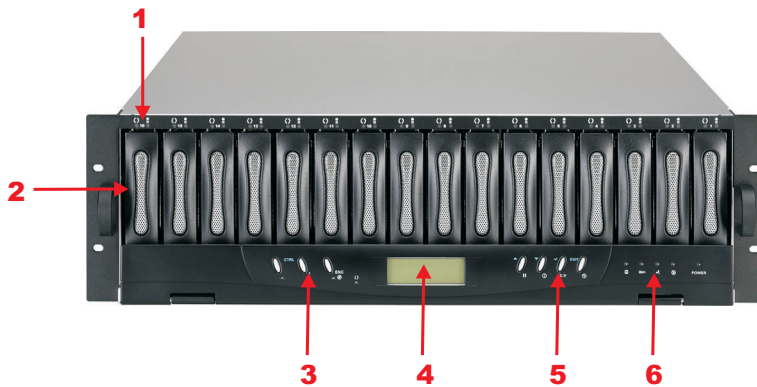
## 1. HDD status Indicator

Access LED ○ ○ Status LED

| Parts | Function |
|---|---|
| HDD Status LEDs ● ✖ | Green LED indicates power is on and hard drive status is good for this slot. If there is no hard drive, the LED is red. If hard drive defected in this slot or the hard drive is failure, the LED is orange. |
| HDD access LEDs ↻ | These LED will blink blue when the hard drive is being accessed. |

## 2. HDD trays 1 ~ 16 (From right to left)

## 3. Smart Function Panel - Function Keys

| Parts | Function |
|---|---|
| Activity LED ()| Blue blinking LED indicates controller is activity. |

## 4. LCD display panel

## 5. Smart Function Panel - Function Keys for RAID configuration

The smart LCD panel is where you will configure the RAID subsystem. If you are configuring the subsystem using the LCD panel, please press the controller button to configure your RAID subsystem.

| Parts | Function |
|---|---|
| Up and Down arrow buttons ▲ ▼ | Use the Up or Down arrow keys to go through the information on the LCD screen. This is also used to move between each menu when you configure the subsystem. |
| Select button ✔ | This is used to enter the option you have selected. |
| Exit button EXIT | Press this button to return to the previous menu. |

## 6. Environment status

| Parts | Function |
|---|---|
| Voltage warning LED | An alarm will sound warning of a voltage abnormality and this LED will turn red. |
| Over temp LED | If temperature irregularity in these systems occurs (HDD slot temperature over 65°C), this LED will turn red and an alarm will sound. |
| Fan fail LED | When a fan's rotation speed is lower than 1500rpm, this LED will turn red and an alarm will sound. |
| Power fail LED | If a redundant power supply fails, this LED will turn red and an alarm will sound. |
| Power LED | Green LED indicates power is on. |

## 7. Tray Lever

## 8. Tray Latch

## 2.2.2 Rear View
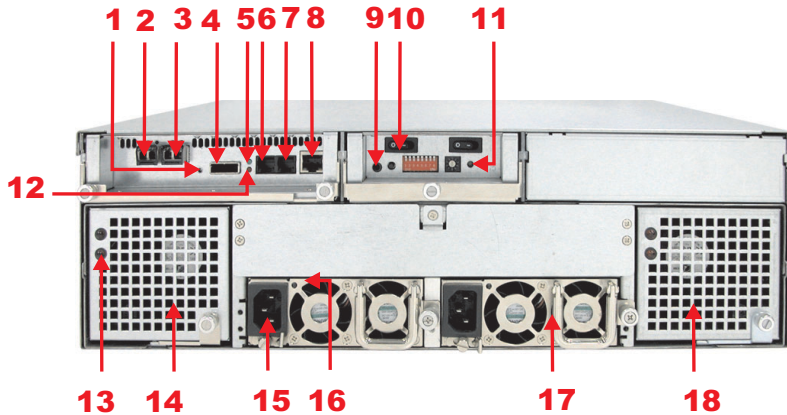


### 1. Expander Activity LED

Green LED indicates expander is connected. When there is activity on the expander, the LED is Blue.

### 2. Host Channel B

The subsystem is equipped with 2 host channels (Host channel A and Host channel B). Each host channel with one optical LC Fibre connectors at the rear of the subsystem for connect to Fibre Hub/Switch or Server's fibre interface.

### 3. Host Channel A

Connect to Host's Fibre adapter.

### 4. Expansion Port

### 5. Hot bit LED (Green)

### 6. Debug Port

### 7. Monitor Port

The subsystem is equipped with a serial monitor port allowing you to connect a PC or terminal.

**8. R-Link Port : Remote Link through RJ-45 ethernet for remote management**

The subsystem is equipped with one 10/100 Ethernet RJ45 LAN port. You use web-based browser to management RAID subsystem through Ethernet for remote configuration and monitoring.
Link LED: Green LED indicates ethernet is linking.
Access LED: The LED will blink orange when the 100Mbps ethernet is being accessed.

**9. Uninterrupted Power Supply (UPS) Port**

The subsystem may come with an optional UPS port allowing you to connect a UPS device. Connect the cable from the UPS device to the UPS port located at the rear of the subsystem. This will automatically allow the subsystem to use the functions and features of the UPS.

**10. Power Supply Unit on / off switch**

**11. System Power On Indicator**

Green LED indicates power is on.

**12. Controller Fail indicator**
If a controller fails, this LED will blink red.

**13. Fan Fail indicator**

If a fan fails, this LED will turn red.

**14. Cooling Fan module 1 ~ 2**

Two blower fans are located at the rear of the subsystem. They provide sufficient airflow and heat dispersion inside the chassis. In case a fan fails to function, the " 🌀 " Fan fail LED will turn red and an alarm will sound.

## 15.  AC power input socket 1 ~ 2 (From left to right)

## 16. Power Supply Power On Indicator

Green LED indicates power is on.

## 17. Power Supply Unit 1 ~ 2 (From left to right)

Two power supplies (power supply 1 and power supply 2) are located at the rear of the subsystem. Turn on the power of these power supplies to power-on the subsystem. The "power" LED at the front panel will turn green.

If a power supply fails to function or a power supply was not turned on, the " ⊗ " Power fail LED will turn red and an alarm will sound.

## 18. Cooling Fan module 3 ~ 4

## 2.3 Connecting to Fibre HBA

The subsystem supports fibre interface which provides fast 400MB data transfer rate using fibre. This section describes the location of the host channels and instructions on connecting external fibre devices.

1.   Configure the Loop ID of subsystem or use dynamic LIP.

2.   The package comes with two fibre optical cables. For every pair of host channel fibre connector at the rear of the subsystem, attach one end of the fibre optical cable to one of the fibre connectors and the other end to the host adapter's external fibre connector or to the fibre Hub/Switch. (The host adapter is installed in your Host subsystem.)

3.   Connect the other host system using the other fibre optical cable if you want to configure subsystem into multi-host attachment.
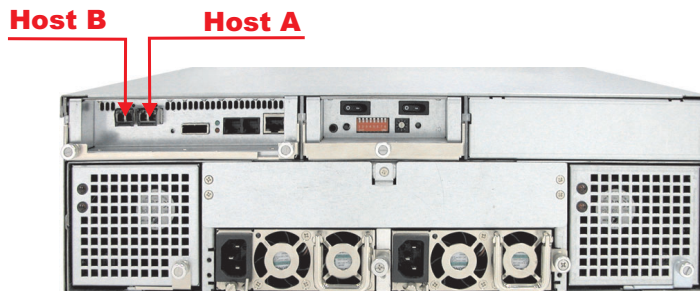


**Note:**
For safety reasons, make sure the Disk Array and Host Computer are turned off when you plug-in the Fibre cable.

## 2.4 Powering-on the Subsystem

When you connect the Disk Array to the Host computer, you should press the ON/OFF Power Supply Switch on both of the power supply units. It will turn the Disk Array on and the Self-Test will be started automatically.

1. Plug in all the power cords or power connectors located at the rear of the subsystem.
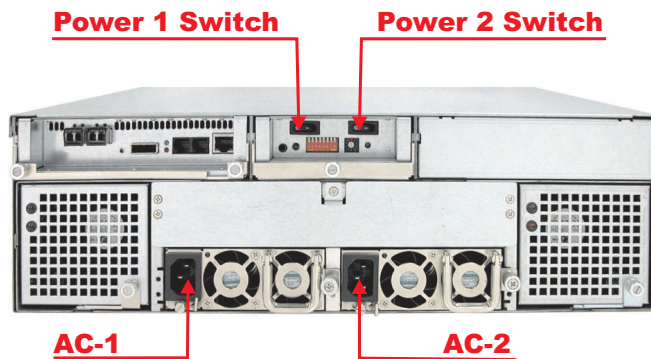


**Note:**
The subsystem is equipped with redundant PFC (power factor correction), Full Range power supplies. The subsystem will automatically selector voltage.

2. Turn on the power.

3. The "Power" LED on the front panel will turn green. After a few moments the LCD should display the following message: "∗" detecting the Ethernet cable connect well.

```
{Model Name}
xxx.xxx.xxx.xxx ∗   □
```
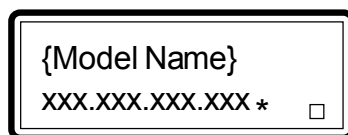
## 2.5 Install Hard Drives

This section describes the physical locations of the hard drives supported by the subsystem and gives instructions on installing a hard drive. The subsystem supports hot-swapping allowing you to install or replace a hard drive while the subsystem is running.

1. Pull out an empty disk tray. (You can install in any available slot.)

2. Take off the bracket before installing hard drive.

**Bracket**
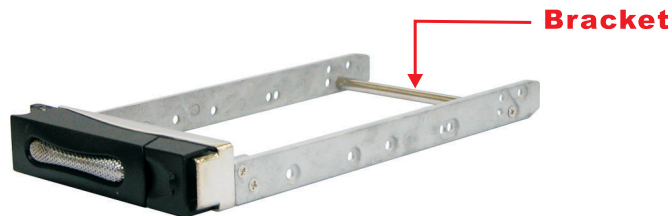
3. Place the hard drive in the disk tray.

4. Install the mounting screws on each side to secure the drive in the mobile rack.

**Note:**
Insert screws through the front sides of the mounting holes.
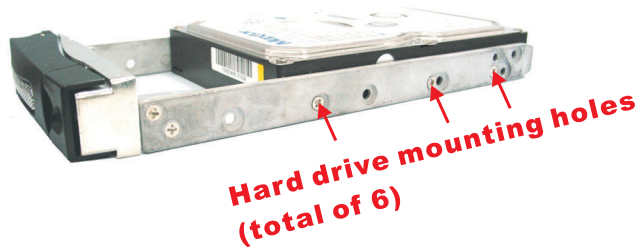
**Hard drive mounting holes (total of 6)**

5. Slide the tray into a slot until it clicks into place. The HDD status LED will turn green on front panel.

6. Press the lever in until you hear the latch click into place.

7. If the HDD power LED did not turn green, check the hard drive is in good condition.

8. If the hard drive is not being accessed, the HDD access LED will not illuminate. The LED blinks only when being accessed.

# *Chapter 3*

# Configuring

The subsystem has a setup configuration utility built in containing important information about the configuration as well as settings for various optional functions in the subsystem. This chapter explains how to use and make changes to the setup utility.

## *Configuration Methods*

There are three methods of configuring the subsystem. You may configure through the following methods:

• VT100 terminal connected through the controller's serial port

• Front panel touch-control keypad

• Web browser-based Remote RAID management via the R-Link ethernet port

> **Important:**
> The subsystem allows you to access the utility using only one method at a time. You cannot use both methods at the same time.

## *3.1 Configuring through a Terminal*

Configuring through a terminal will allow you to use the same configuration options and functions that are available from the LCD panel. To start-up:

1.   Connect a VT100 compatible terminal or a PC operating in an equivalent terminal emulation mode to the monitor port located at the rear of the subsystem.

---

> **Note:**
> You may connect a terminal while the subsystem's power is on.

2.   Power-on the terminal.

3.   Run the VT100 program or an equivalent terminal program.
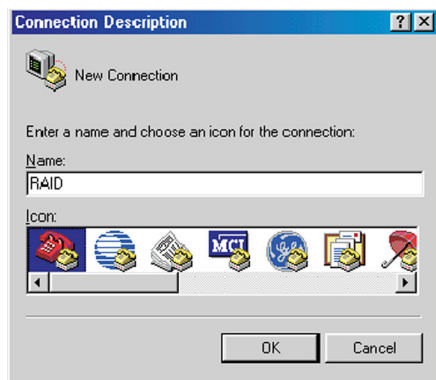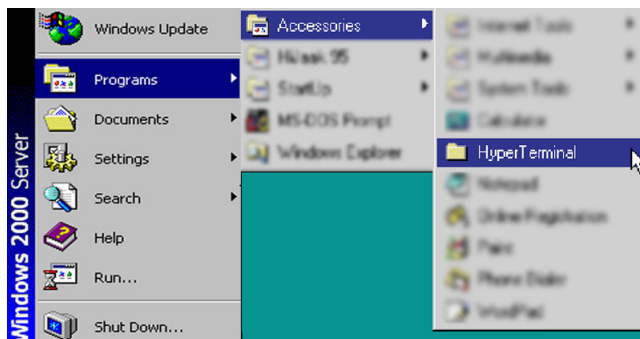
4.  The default setting of the monitor port is 115200 baud rate, 8 data bit, non-parity, 1 stop bit and no flow control.
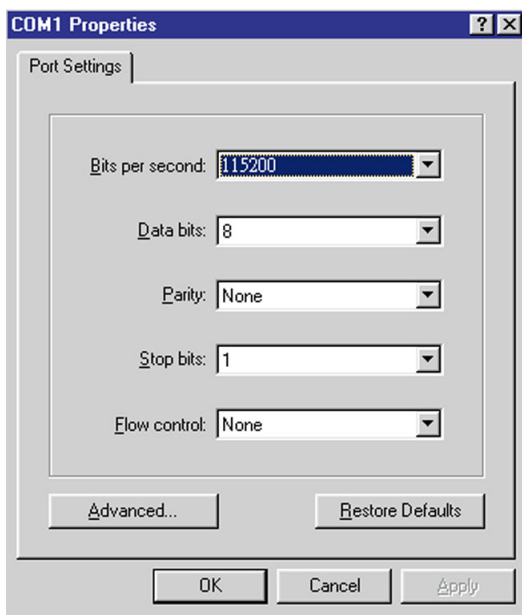
5.    Click  disconnect button.
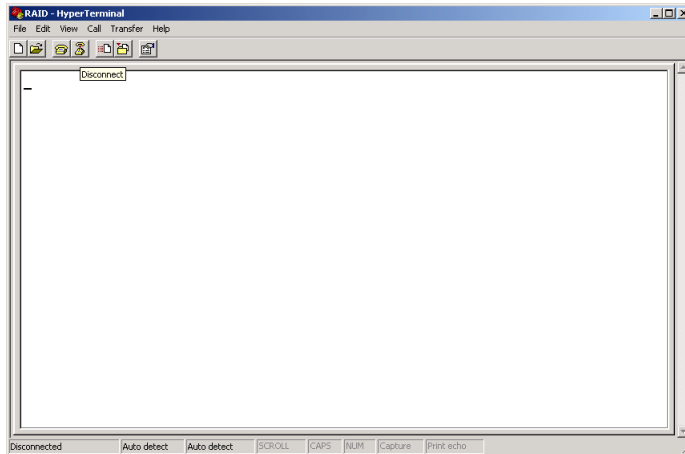


6.    Open the File menu, and then open Properties.
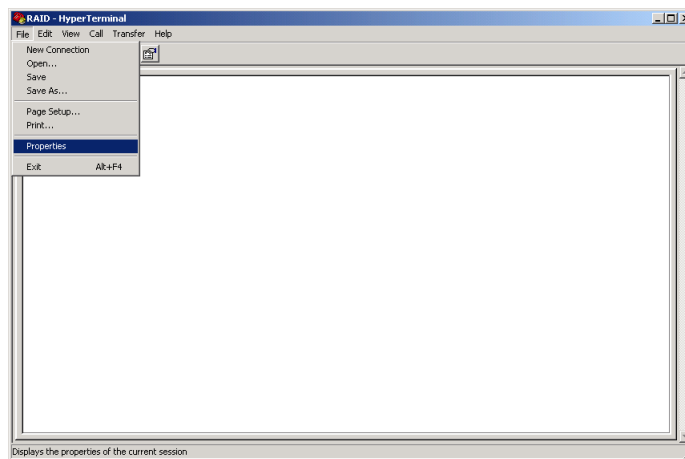
7.   Open the Settings Tab.
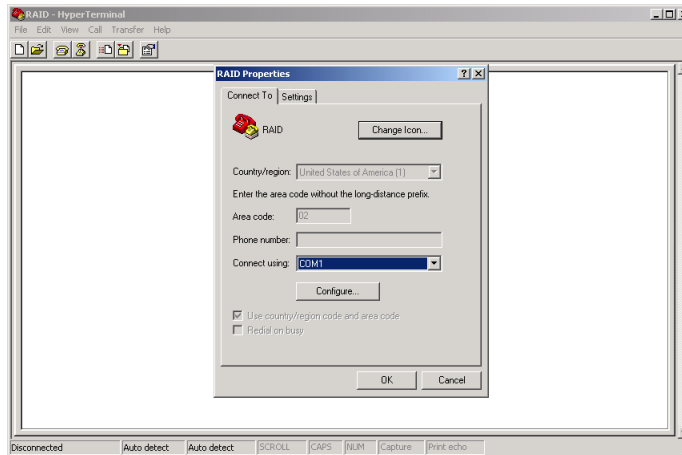


8.   Open the Settings Tab. Function, arrow and ctrl keys act as: Terminal Keys, Backspace key sends: Crtl+H, Emulation: VT100, Telnet terminal: VT100, Back scroll buffer lines: 500. Click OK.
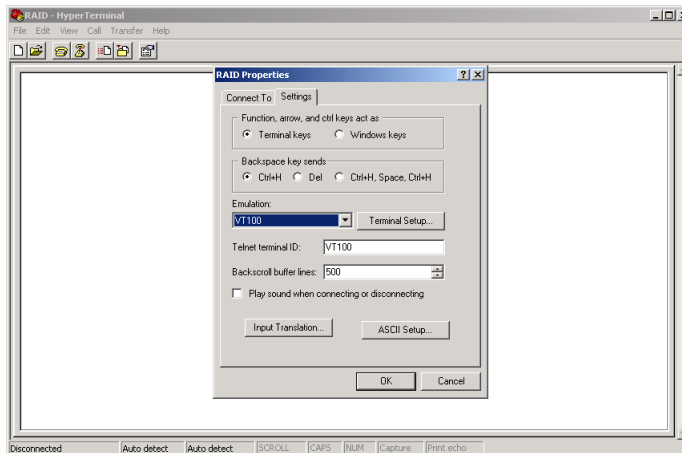
9.  Now, the VT100 is ready to use. After you have finished the VT100 Terminal setup, you may press " X " key (in your Terminal) to link the RAID subsystem and Terminal together. Press "X' key to display the disk array Monitor Utility screen on your VT100 Terminal.

10. The Main Menu will appear.
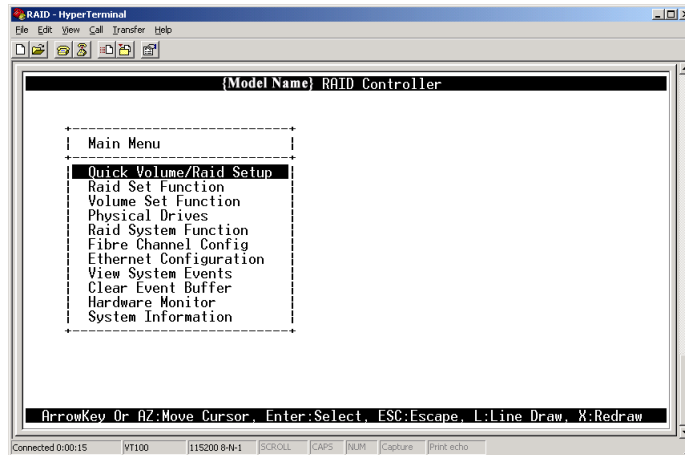


### Keyboard Function Key Definitions

" A " key - to move to the line above

" Z " key - to move to the next line

" Enter " key - Submit selection function

" ESC " key - Return to previous screen

" L " key - Line draw

" X " key - Redraw

## Main Menu

The main menu shows all function that enables the customer to execute actions by clicking on the appropriate link.
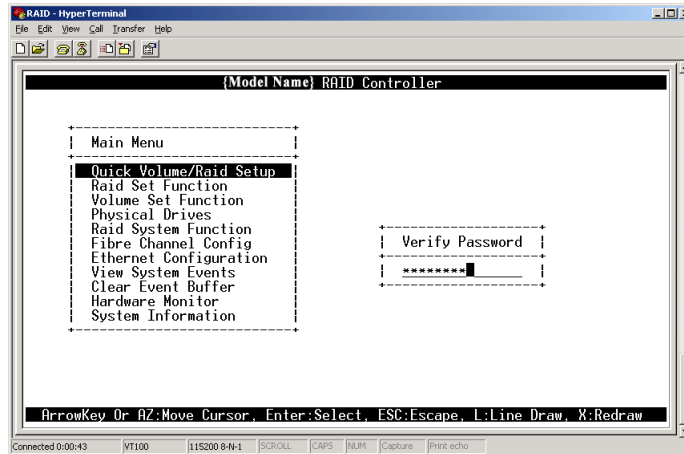


**Note:**

The password option allows user to set or clear the raid subsystem's password protection feature. Once the password has been set, the user can only monitor and configure the raid subsystem by providing the correct password. The password is used to protect the internal RAID subsystem from unauthorized entry. The controller will check the password only when entering the Main menu from the initial screen. The RAID subsystem will automatically go back to the initial screen when it does not receive any command in twenty seconds. The RAID subsystem password is default setting at **00000000** by the manufacture.

## VT100 terminal configuration Utility Main Menu Options

Select an option and the related information or submenu items display beneath it. The submenus for each item are explained on the section 3.3. The configuration utility main menu options are:

| Option | Description |
|---|---|
| Quick Volume And Raid Set Setup | Create a RAID configurations which is consist of the number of physical disk installed |
| Raid Set Functions | Create a customized raid set |
| Volume Set Functions | Create a customized volume set |
| Physical Drive Functions | View individual disk information |
| Raid System Functions | Setting the raid system configurations |
| Fibre Channel Config | Setting the Fibre Channel configurations |
| Ethernet Configuration | Setting the Ethernet configurations |
| Views System Events | Record all system events in the buffer |
| Clear Event Buffer | Clear all event buffer information |
| Hardware Monitor | Show all system environment status |
| System Information | View the controller information |

## 3.2 Configuring the Subsystem Using the LCD Panel

The LCD Display front panel function keys are the primary user interface for the Disk Array. Except for the "Firmware update" ,all configuration can be performed through this interface.The LCD provides a system of screens with areas for information, status indication, or menus. The LCD screen displays up to two lines at a time of menu items or other information. The RAID subsystem password is default setting at **00000000** by the manufacture.

### Function Key Definitions

The four function keys at the top of the front panel perform the following functions :
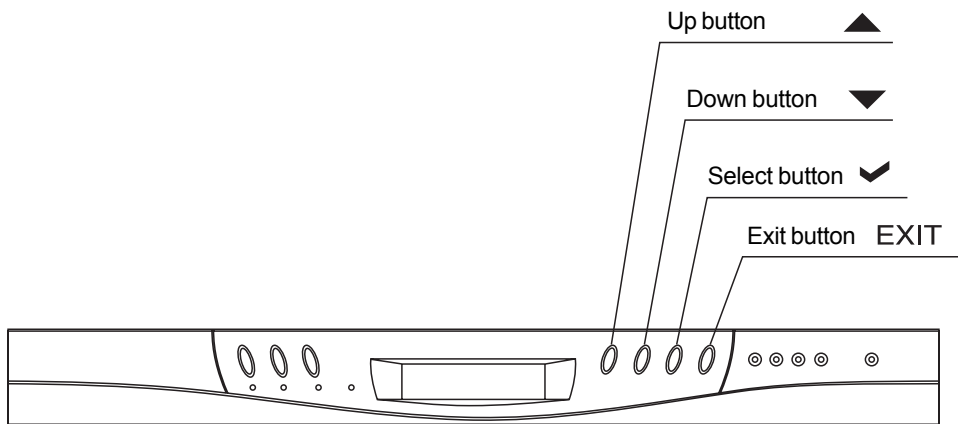


| Parts | | Function |
|---|---|---|
| Up or Down arrow buttons | ▲ ▼ | Use the Up or Down arrow keys to go through the information on the LCD screen. This is also used to move between each menu when you configure the subsystem. |
| Select button | ✔ | This is used to enter the option you have selected. |
| Exit button | EXIT | Press this button to return to the previous menu. |

## 3.3 Menu Diagram

The following tree diagram is a summary of the various configuration and setting functions that can be accessed through the LCD panel menus or the terminal monitor.

```
Quick Volume / Raid Setup ──┬── Raid 0
                            │    └── Greater Two TB Volume Support ──► No, Use 64Bit LBA, use 4k Block
                            │         └── Selected Capacity
                            │              └── Select Stripe Size ──► 4K,8K,16K,32K,64K,128K
                            │                   └── Create Vol / Raid Set ──► Yes, No
                            ├── Raid 1 or 0+1
                            │    └── Greater Two TB Volume Support ──► No, Use 64Bit LBA, use 4k Block
                            │         └── Selected Capacity
                            │              └── Select Stripe Size ──► 4K,8K,16K,32K,64K,128K
                            │                   └── Create Vol / Raid Set ──► Yes, No
                            │                        └── Initialization Mode ──► Foreground, Background, No Init
                            ├── Raid 0+1 +Spare
                            │    └── Greater Two TB Volume Support ──► No, Use 64Bit LBA, use 4k Block
                            │         └── Selected Capacity
                            │              └── Select Stripe Size ──► 4K,8K,16K,32K,64K,128K
                            │                   └── Create Vol / Raid Set ──► Yes, No
                            │                        └── Initialization Mode ──► Foreground, Background, No Init
                            ├── Raid 3
                            │    └── Greater Two TB Volume Support ──► No, Use 64Bit LBA, use 4k Block
                            │         └── Selected Capacity
                            │              └── Create Vol / Raid Set ──► Yes, No
                            │                   └── Initialization Mode ──► Foreground, Background, No Init
                            ├── Raid 5
                            │    └── Greater Two TB Volume Support ──► No, Use 64Bit LBA, use 4k Block
                            │         └── Selected Capacity
                            │              └── Select Stripe Size ──► 4K,8K,16K,32K,64K,128K
                            │                   └── Create Vol / Raid Set ──► Yes, No
                            │                        └── Initialization Mode ──► Foreground, Background, No Init
                            ├── Raid 3 + Spare
                            │    └── Greater Two TB Volume Support ──► No, Use 64Bit LBA, use 4k Block
                            │         └── Selected Capacity
                            │              └── Create Vol / Raid Set ──► Yes, No
                            │                   └── Initialization Mode ──► Foreground, Background, No Init
                            ├── Raid 5 + Spare
                            │    └── Greater Two TB Volume Support ──► No, Use 64Bit LBA, use 4k Block
                            │         └── Selected Capacity
                            │              └── Select Stripe Size ──► 4K,8K,16K,32K,64K,128K
                            │                   └── Create Vol / Raid Set ──► Yes, No
                            │                        └── Initialization Mode ──► Foreground, Background, No Init
                            ├── Raid 6
                            │    └── Greater Two TB Volume Support ──► No, Use 64Bit LBA, use 4k Block
                            │         └── Selected Capacity
                            │              └── Select Stripe Size ──► 4K,8K,16K,32K,64K,128K
                            │                   └── Create Vol / Raid Set ──► Yes, No
                            │                        └── Initialization Mode ──► Foreground, Background, No Init
                            └── Raid 6 + Spare
                                 └── Greater Two TB Volume Support ──► No, Use 64Bit LBA, use 4k Block
                                      └── Selected Capacity
                                           └── Select Stripe Size ──► 4K,8K,16K,32K,64K,128K
                                                └── Create Vol / Raid Set ──► Yes, No
                                                     └── Initialization Mode ──► Foreground, Background, No Init
```
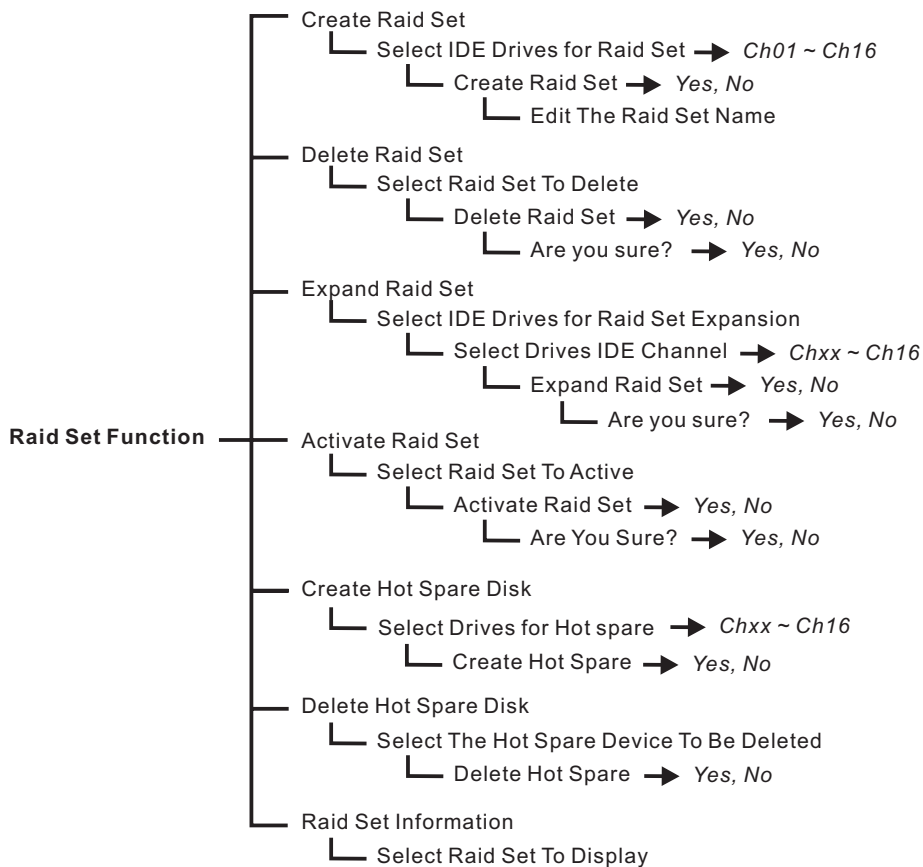
```
                    ┌── Create Raid Set
                    │     └── Select IDE Drives for Raid Set ──➤ Ch01 ~ Ch16
                    │           └── Create Raid Set ──➤ Yes, No
                    │                 └── Edit The Raid Set Name
                    │
                    ├── Delete Raid Set
                    │     └── Select Raid Set To Delete
                    │           └── Delete Raid Set ──➤ Yes, No
                    │                 └── Are you sure? ──➤ Yes, No
                    │
                    ├── Expand Raid Set
                    │     └── Select IDE Drives for Raid Set Expansion
                    │           └── Select Drives IDE Channel ──➤ Chxx ~ Ch16
                    │                 └── Expand Raid Set ──➤ Yes, No
                    │                       └── Are you sure? ──➤ Yes, No
                    │
Raid Set Function ──┼── Activate Raid Set
                    │     └── Select Raid Set To Active
                    │           └── Activate Raid Set ──➤ Yes, No
                    │                 └── Are You Sure? ──➤ Yes, No
                    │
                    ├── Create Hot Spare Disk
                    │     └── Select Drives for Hot spare ──➤ Chxx ~ Ch16
                    │           └── Create Hot Spare ──➤ Yes, No
                    │
                    ├── Delete Hot Spare Disk
                    │     └── Select The Hot Spare Device To Be Deleted
                    │           └── Delete Hot Spare ──➤ Yes, No
                    │
                    └── Raid Set Information
                          └── Select Raid Set To Display
```

Create Volume Set
└── Create Volume From Raid Set
    └── Volume Creation ➡ *Greater Two TB Volume Support,*
                          *Volume Name, Raid Level,*
                          *Capacity, Stripe Size, Fibre Host#,*
                          *LUN Base, Fibre LUN, Cache Mode,*
                          *Tag Queuing*
        └── Create Volume ➡ *Yes, No*
            └── Initialization Mode ➡ *Foreground, Background, No Init*

Create Raid 30/50/60
└── Create Raid30/50/60 Free (capacity)
    └── Select multiple Raid Set to Create
        └── Volume Creation ➡ *Greater Two TB Volume Support,*
                              *Volume Name, Raid Level,*
                              *Capacity, Stripe Size, Fibre Host#,*
                              *LUN Base, Fibre LUN, Cache Mode,*
                              *Tag Queuing*
            └── Create Volume ➡ *Yes, No*
                └── Initialization Mode ➡ *Foreground, Background, No Init*

**Volume Set Function** ─── Delete Volume Set
└── Delete Volume From Raid Set
    └── Select Volume To Delete
        └── Delete Volume Set ➡ *Yes, No*
            └── Are you sure? ➡ *Yes, No*

Modify Volume Set
└── Modify Volume From Raid Set
    └── Select Volume To Modify
        └── Volume Modification ➡ *Greater Two TB Volume Support,*
                                  *Volume Name, Raid Level,*
                                  *Capacity, Stripe Size,*
                                  *Fibre Host#, LUN Base,*
                                  *Fibre LUN, Cache Mode,*
                                  *Tag Queuing*
            └── Modify Volume ➡ *Yes, No*
                └── Are you sure? ➡ *Yes, No*

Check Volume Set
└── Check Volume From Raid Set
    └── Select Volume To Check
        └── Check The Volume ➡ *Yes, No*

Stop Volume Check
└── Stop All Volume Check ➡ *Yes, No*
    └── Are you sure? ➡ *Yes, No*

Display Volume Info.
└── Display Volume Info in Raid
    └── Select Volume To Display

**Physical Drives** ──

- View Drive Information
  - Select The Drives
- Create Pass Through Disk
  - Select The Drives → *Fibre Host#, LUN Base, Fibre LUN, Cache Mode, Tag Queuing*
- Modify Pass Through Disk
  - Select The Drives → *Fibre Host#, LUN Base, Fibre LUN, Cache Mode, Tag Queuing*
- Delete Pass Through Disk
  - Select The Drives
    - Delete Pass Through → *Yes, No*
      - Are you sure? → *Yes, No*
- Identify Selected Drive
  - Select The Drives
- Identify Enclosure
  - Select The Enclosure

**Raid System Function** ──

- Mute The Alert Beeper → *Yes, No*
- Alert Beeper Setting → *Disabled, Enabled*
- Change Password
  - Enter New Password
    - Re-Enter Password
      - Save The Password → *Yes, No*
- JBOD / RAID Function
  - RAID, JBOD
    - Configured AS JBOD? → *Yes, No*
      - Are you sure? → *Yes, No*
- Background Task Priority → *UltraLow(5%), Low(20%), Medium(50%),High(80%)*
  - Save The Settings → *Yes, No*
- SATA NCQ Support → *Enable, Disable*
- HDD Read Ahead Cache → *Enable, Disable Maxtor, Disable*
- Stagger Power on → *0.4, 0.7, 1.0, 1.5, 2.0, 2.5, 3.0, 3.5, 4.0, 4.5, 5.0, 5.5, 6.0*
- HDD SMART Status Polling → *Disabled, Enabled*
- Controller Fan Detection → *Enabled, Disabled*
  - Save The Settings → *Yes, No*
- Disk Write Cache Mode → *Auto, Enabled, Disabled*
- Capacity Truncation → *To Multiples of 10G, To Multiples of 1G, Disabled*
- Terminal Port Config
  - Baud Rate → *1200,2400,4800,9600, 19200,38400,57600,115200*
  - Stop Bits → *1 bit, 2 bits*
- Update Firmware
- Restart Controller → *Yes, No*
  - Are you sure? → *Yes, No*

**Fibre Channel Config**
- Channel 0 Speed → *Auto, 1Gb, 2Gb, 4Gb*
- Channel 0 Topology → *Auto, Loop, Point-Point, Fabric*
- Channel 0 Hard Loop ID → *Auto, 0 ~ 125*
- Channel 1 Speed → *Auto, 1Gb, 2Gb*
- Channel 1 Topology → *Auto, Loop, Point-Point, Fabric*
- Channel 1 Hard Loop ID → *Auto, 0 ~ 125*

**Ethernet Configuration**
- DHCP Function → *Disabled, Enabled*
- Local IP Address
- HTTP Port Number: 80
- Telnet Port Number: 23
- SMTP Port Number: 25

**View System Events** —— Show System Events

**Clear Event Buffer** —— Clear Event Buffer → *Yes, No*

**Hardware Monitor** —— The Hard Monitor Information

**System Information** —— The System Information

## 3.4 Web browser-based Remote RAID management via R-Link ethernet port

Configuration of the internal RAID subsystem with remote RAID management is a web browser-based application, which utilizes the browser installed on your operating system. Web browser-based remote RAID management can be used to manage all the raid function.

To configure internal RAID subsystem on a remote machine, you need to know its IP Address. Launch your web browser by entering http://[IP Address] in the remote web browser.

**Important:**
The Ethernet default IP is "192.168.001.100" and DHCP function is "enable". You can configure correct IP Address through the LCD panel or the terminal "Ethernet Configuration" menu.

Note that you must be logged in as administrator with local admin rights on the remote machine to remotely configure it. The RAID subsystem controller default User Name is "admin" and the Password is "00000000".
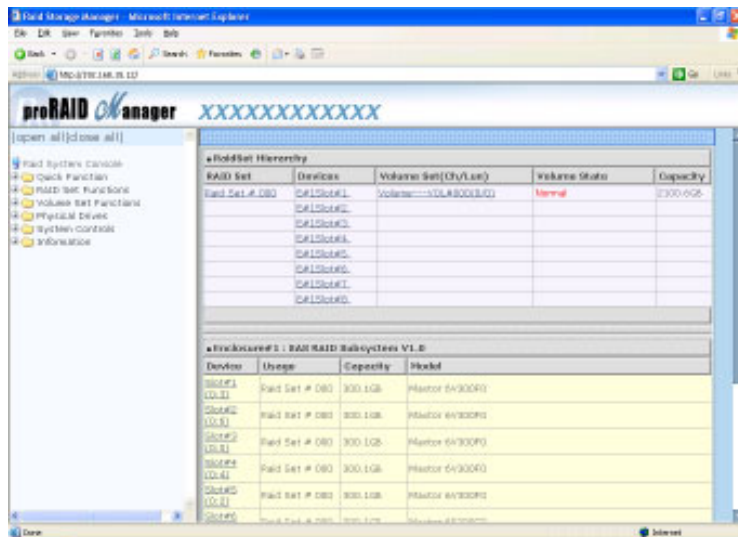
## Main Menu

The main menu shows all function that enables the customer to execute actions by clicking on the appropriate link.

| Individual Category | Description |
|---|---|
| Quick Function | Create a RAID configuration, which is consist of the number of physical disk installed; it can modify the volume set Capacity, Raid Level, and Stripe Size. |
| Raid Set Functions | Create a customized raid set. |
| Volume Set Functions | Create customized volume sets and modify the existed volume sets parameter. |
| Physical Drives | Create pass through disks and modify the existed pass through drives parameter. It also provides the function to identify the respect disk drive. |
| System Controls | Setting the raid system configurations |
| Information | View the controller and hardware monitor information. The Raid Set Hierarchy can also view through the RaidSet Hierarchy item. |

## Configuration Procedures

Below are a few practical examples of concrete configuration procedures.

## 3.5  Quick Create
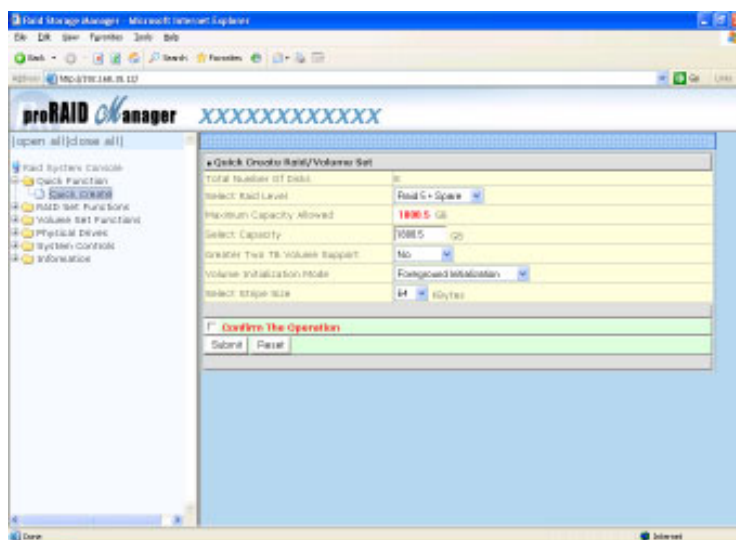


The number of physical drives in the raid subsystem determines the RAID levels that can be implemented with the raid set. You can create a raid set associated with exactly one volume set. The user can change the raid level, capacity, Volume Initialization Mode and stripe size . A hot spare option is also created depending upon the existing configuration.

If volume size over 2TB, it will be provided one option "Creater TwoTB Volume Support" Automatically as above menu. There are three model for option "No" , "64bit LBA" , "4K Block".

**Greater Two TB Volume Support:**

No: still keep the volume size with max. 2TB limitation.

64bit LBA: the max. size 512TB, for Unix or Linux.

4K Block: the max. size 16TB , just use with " basic disk manager " under OS Window 2000, 2003 or XP. Noted that can't be used by with dynamic disk manager.


Tick on the **Confirm The Operation** and click on the **Submit** button in the Quick Create screen, the raid set and volume set will start to initialize.

After you complete the Quick create function, you should refer to section **3.9.2 Fibre channel configuration** to complete RAID configuration. Then you can use **RaidSet Hierarchy** feature to view the fibre channel volume set host filters information  (refer to section 3.10.1).

Note: In Quick Create your volume set is automatically configured based on the number of disks in your system. Use the Raid Set Function and Volume Set Function if you prefer to customize your system.

## 3.6  Raid Set Functions

Use the Raid Set Function and Volume Set Function if you prefer to customize your system. User manual configuration can full control of the raid set setting, but it will take longer to complete than the Quick Volume/Raid Setup configuration. Select the Raid Set Function to manually configure the raid set for the first time or deletes existing raid set and reconfigures the raid set. A raid set is a group of disks containing one or more volume sets.

### 3.6.1  Create Raid Set
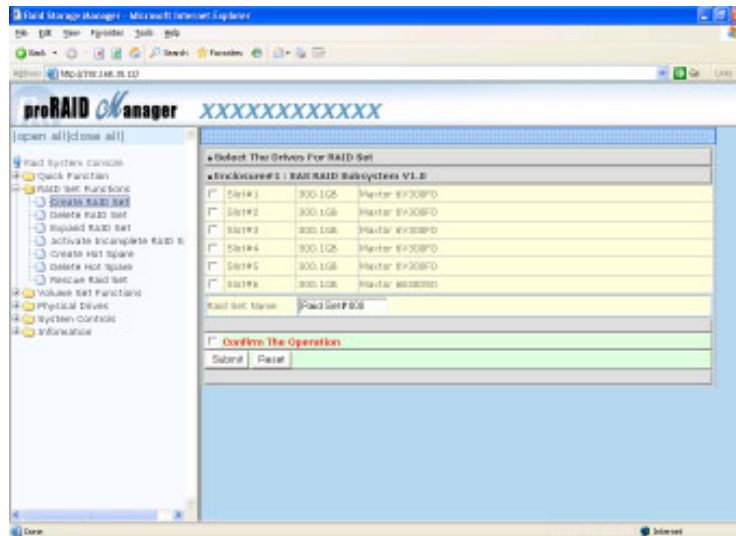


To create a raid set, click on the **Create Raid Set** link. A "*Select The Drive For RAID Set*" screen is displayed showing the drive connected to the current controller. Click on the selected physical drives with the current raid set. Enter 1 to 15 alphanumeric characters to define a unique identifier for a raid set. The default raid set name will always appear as Raid Set. #.

Tick on the **Confirm The Operation** and click on the **Submit** button in the screen, the raid set will start to initialize.

### 3.6.2 Delete Raid Set

To delete a raid set, click on the **Delete Raid Set** link**.** A "*Select The RAID SET To Delete" screen* is displayed showing all raid set existing in the current controller. Click the raid set number you which to delete in the select column to delete screen.

Tick on the **Confirm The Operation** and click on the **Submit** button in the screen to delete it.
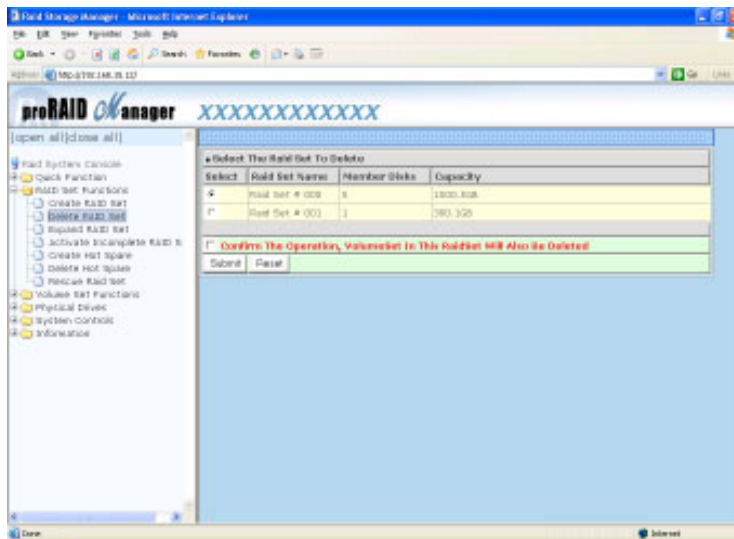


**Note:**

Cannot delete RaidSet when contains Raid30/50/60 volume. You must delete Raid30/50/60 volume first.
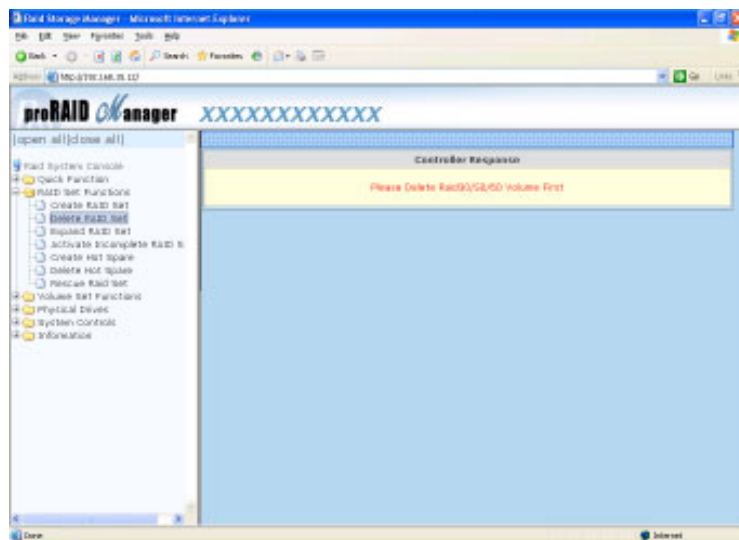
### 3.6.3  Expand Raid Set

Use this option to expand a raid set, when a disk is added to your system. This function is active when at least one drive is available.
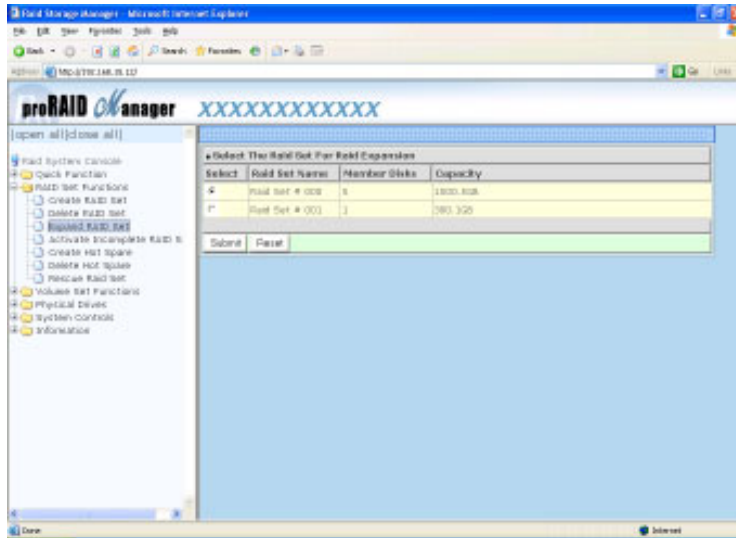


To expand a raid set, click on the **Expand Raid Set** link. Select the target raid set, which you want to expand it.

Tick on the available disk and **Confirm The Operation**, and then click on the **Submit** button in the screen to add disks to the raid set.

**Note:**

1.    Once the Expand Raid Set process has started, user cannot stop it. The process must be completed.

2.    If a disk drive fails during raid set expansion and a hot spare is available, an auto rebuild operation will occur after the raid set expansion completes.

Migrating occurs when a disk is added to a raid set. Migration status is displayed in the raid status area of the Raid Set information when a disk is added to a raid set. Migrating status is also displayed in the associated volume status area of the volume set Information when a disk is added to a raid set.

**Note:**

Cannot expand RaidSet when contains Raid30/50/60 volume.
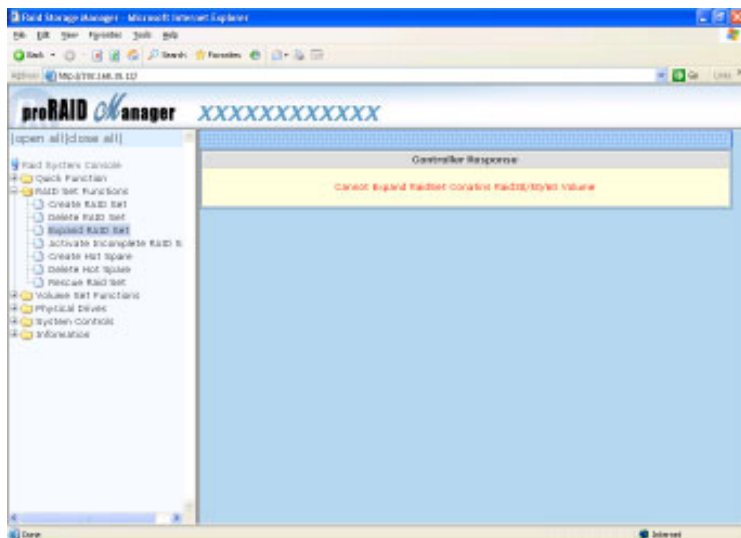
### 3.6.4 Activate Incomplete Raid Set

When one of the disk drive is removed in power off state, the raid set state will change to Incomplete State. If user wants to continue to work, when the RAID subsystem is power on. User can use the Activate Raid Set option to active the raid set. After user complete the function, the Raid State will change to Degraded Mode.

To activate the incomplete the raid set, click on the **Activate Raid Set** link**.** A "*Select The RAID SET To Activate" screen* is displayed showing all raid set existing in the current controller. Click the raid set number you which to activate in the select column.
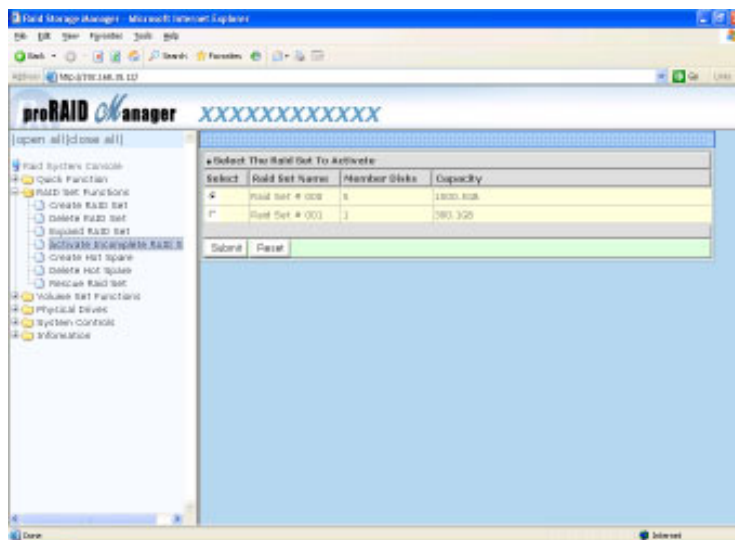
Click on the **Submit** button in the screen to activate the raid set that has removed one of disk drive in the power off state. The RAID subsystem will continue to work in degraded mode.



*Configuring*
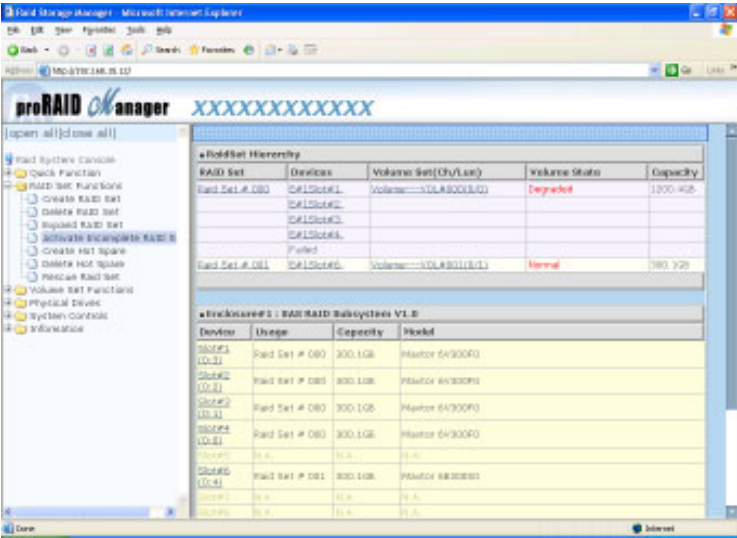
### 3.6.5 Create Hot Spare

When you choose the **Create Hot Spare** option in the Raid Set Function, all unused physical devices connected to the current controller appear: Select the target disk by clicking on the appropriate check box. Tick on the **Confirm The Operation**, and click on the **Submit** button in the screen to create the hot spares.

The create Hot Spare option gives you the ability to define a global hot spare.
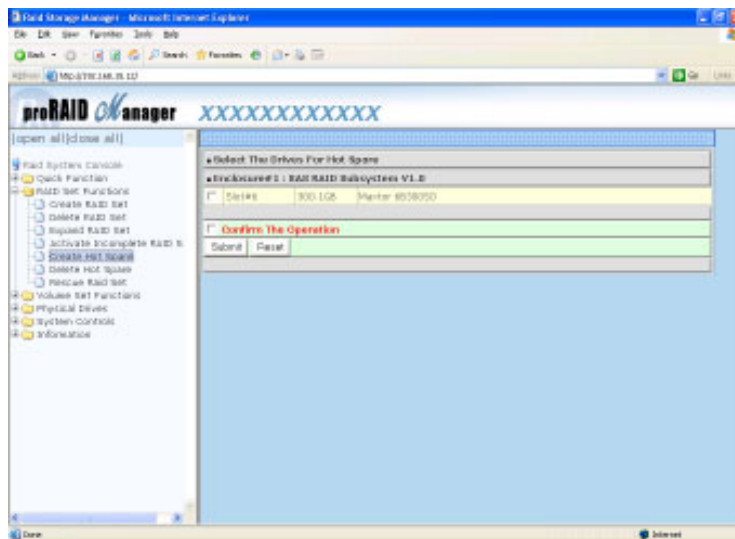


### 3.6.6 Delete Hot Spare

Select the target Hot Spare disk to delete by clicking on the appropriate check box.

Tick on the **Confirm The Operation**, and click on the **Submit** button in the screen to delete the hot spares.

### 3.6.7 Rescue Raid Set

If you try to Rescue Missing RAID Set, please contact our engineer for
assistance.



*Configuring*
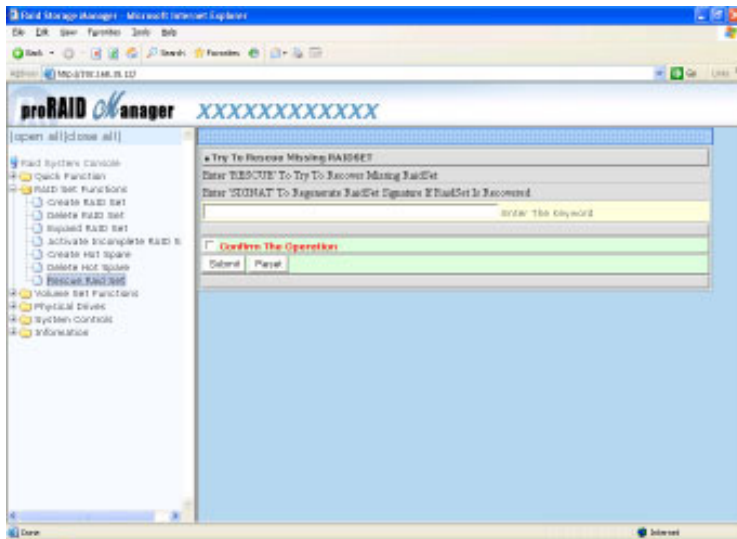
## 3.7  Volume Set Function

A volume set is seen by the host system as a single logical device. It is organized in a RAID level with one or more physical disks. RAID level refers to the level of data performance and protection of a volume set.  A volume set capacity can consume all or a portion of the disk capacity available in a raid set. Multiple volume sets can exist on a group of disks in a raid set. Additional volume sets created in a specified raid set will reside on all the physical disks in the raid set. Thus each volume set on the raid set will have its data spread evenly across all the disks in the raid set.

### 3.7.1  Create Volume Set

The following is the volume set features:

1.Volume sets of different RAID levels may coexist on the same raid set.

2.Up to 128 volume sets in a raid set can be created by the RAID subsystem controller.

To create volume set from raid set system, move the cursor bar to the main menu and click on the **Create Volume Set** link. The **Select The Raid Set To Create On It** screen will show all raid set number. **Tick** on a raid set number that you want to create and then **click** on the Submit button.

The new create volume set allows user to select the Volume name, capacity, RAID level, strip size, Fibre channel/LUN, Cache mode, and tag queuing.
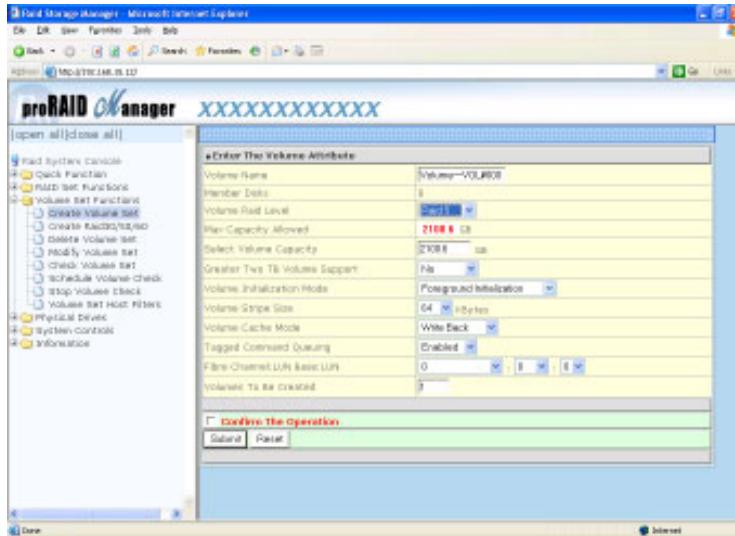
**Volume Name:**

The default volume name will always appear as Volume ---VOL#. You can rename the volume set name providing it does not exceed the 15 characters limit.

**Raid Level:**

Set the RAID level for the Volume Set. Highlight *Raid Level* and press **Enter**.

The available RAID levels for the current Volume Set are displayed. Select a RAID level and press **Enter** to confirm.

**Capacity:**

The maximum volume size is default in the first setting. Enter the appropriate volume size to fit your application.

**Greater Two TB Volume Support:** If volume size over 2TB, it will be provided one option "Creater TwoTB Volume Support" Automatically.

No: still keep the volume size with max. 2TB limitation.

64bit LBA: the max. size 512TB, for Unix or Linux.

4K Block:  the max. size 16TB , just use with " basic disk manager " under OS Window 2000, 2003 or XP. Noted that can't be used by with dynamic disk manager.

**Initialization Mode:**

Set the Initialization Mode for the Volume Set. Foreground mode is faster completion and background is instant available. No init mode is for rescuing volume. If you try to Rescue Missing volume set, please contact our engineer for assistance.

**Strip Size:**

This parameter sets the size of the stripe written to each disk in a RAID 0, 1, 0+1, or 5 logical drive. You can set the stripe size to 4 KB, 8 KB, 16 KB, 32 KB, 64 KB, or 128 KB.

A larger stripe size produces better-read performance, especially if your computer does mostly sequential reads. However, if you are sure that your computer does random reads more often, select a small stripe size

Note: RAID level 3 can't modify strip size.

**Cache Mode:**

The RAID subsystem supports Write-Through Cache and Write-Back Cache.

**Tag Queuing:**

The Enabled option is useful for enhancing overall system performance under multi-tasking operating systems. The Command Tag (Drive Channel) function controls the Fibre command tag queuing support for each drive channel. This function should normally remain enabled. Disable this function only when using older Fibre drives that do not support command tag queuing

**Fibre Channel/LUN Base/LUN:**

**Fibre Channe**l: Two 4Gbps Fibre channel can be applied to the internal RAID subsystem. Choose the Fibre Host# option **0**, **1** and **0&1 cluster**.

**LUN Base**: Each fibre device attached to the Fibre card, as well as the card itself, must be assigned a unique fibre ID number. A Fibre channel can connect up to 126 (0 to 125) devices. The RAID subsystem is as a large Fibre device. We should assign an LUN base from a list of Fibre LUNs.

**LUN:** Each Fibre LUN base can support up to 8 LUNs. Most Fibre Channel host adapter treats each LUN like a Fibre disk.

**Volumes To Be Created:** use this option to create the same attribution volume. Up to 128 volume sets can be created.

### 3.7.2 Create Raid30/50/60

To create RAID 30/50/60 from raid set system, move the cursor bar to the main menu and click on the **Create Raid30/50/60** link. The **Select Multiple RaidSet For Raid30/50/60** screen will show all raid set number. **Tick** on a raid set number that you want to create and then **click** on the Submit button. **Max 8 RaidSet Supported.**
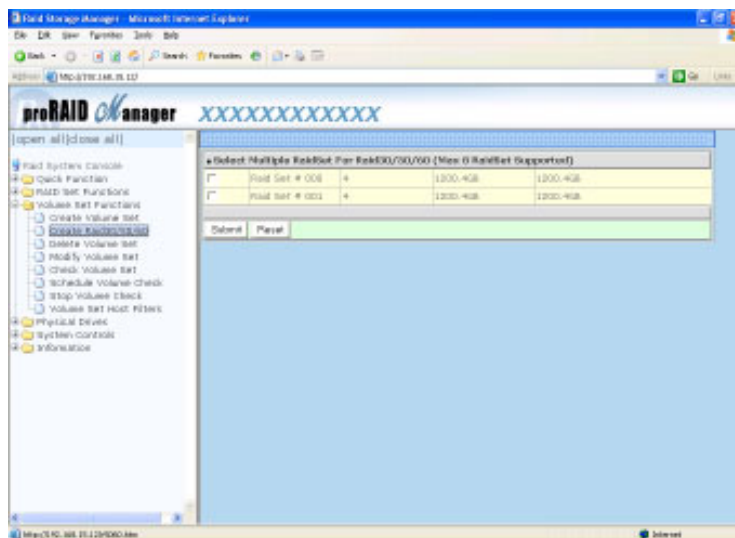
### 3.7.3  Delete Volume Set

To delete Volume from raid set system function, move the cursor bar to the main menu and click on the **Delete Volume Set** link. The **Select The Volume Set To Delete** screen will show all raid set number. **Tick** on a raid set number and the Confirm The Operation and then **click** on the Submit button to show all volume set item in the selected raid set. **Tick** on a volume set number and the Confirm The Operation and then **click** on the **Submit** button to delete the volume set.
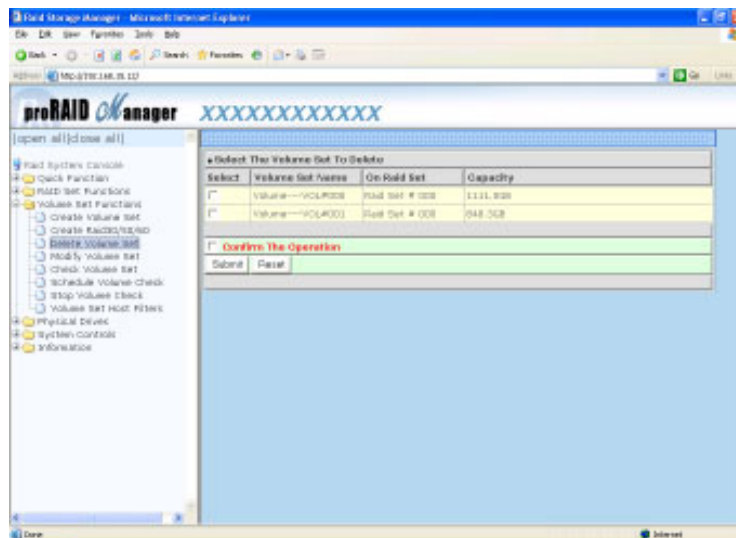
### 3.7.4  Modify Volume Set

To modify a volume set from a raid set:

(1). Click on the **Modify Volume Set** link.

(2). Tick on the volume set from the list that you wish to modify. Click on the **Submit** button.

The following screen appears.

Use this option to modify volume set configuration. To modify volume set attribute values from raid set system function, move the cursor bar to the volume set attribute menu and click on it. The modify value screen appears. Move the cursor bar to an attribute item, and then click on the attribute to modify the value. After you complete the modification, tick on the **Confirm The Operation** and click on the **Submit** button to complete the action. User can modify all values except the capacity.


#### 3.7.4.1 Volume Expansion

Volume Capacity (Logical Volume Concatenation Plus Re-stripe)

Use this raid set expands to expand a raid set, when a disk is added to your system. (refer to section 3.6.3)

The expand capacity can use to enlarge the volume set size or create another volume set. The modify volume set function can support the volume set expansion function. To expand volume set capacity value from raid set system function, move the cursor bar to the volume set **Volume capacity** item and entry the capacity size.

Tick on the **Confirm The Operation** and click on the **Submit** button to complete the action. The volume set start to expand.
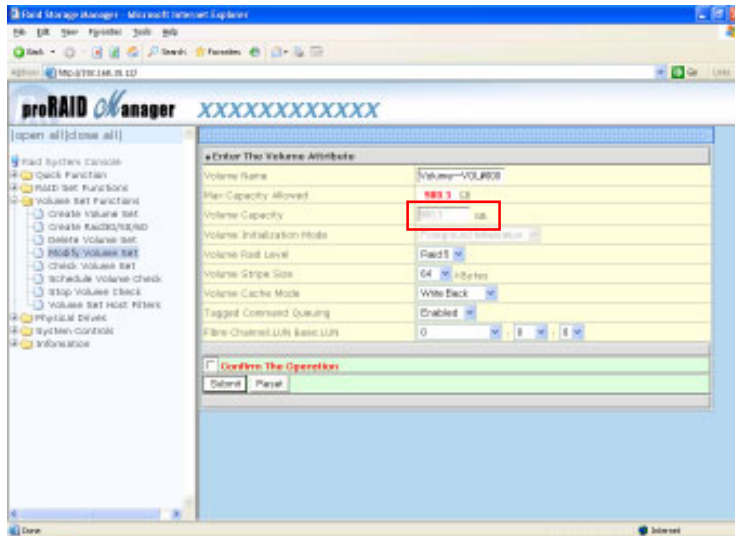
**Note:**

Cannot expand volume capacity in Raid30/50/60 volume.

### 3.7.5 Volume Set Migration

Migrating occurs when a volume set is migrating from one RAID level to another, a volume set strip size changes, or when a disk is added to a raid set. Migration status is displayed in the volume status area of the RaidSet Hierarchy screen when one RAID level to another, a Volume set strip size changes or when a disk is added to a raid set.
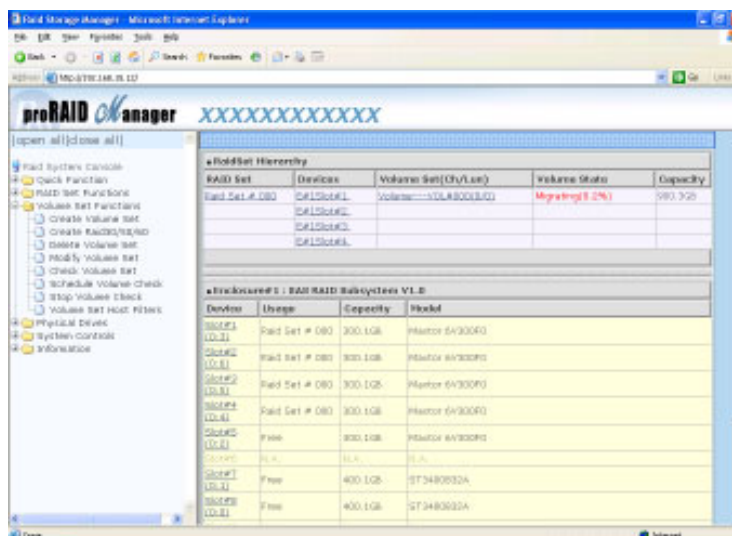


**Note:**

Cannot modify RAID level and stripe size in Raid30/50/60 volume.

### 3.7.6 Check Volume Set

To check a volume set from a raid set:

(1). Click on the **Check Volume Set** link.

(2). **Tick** on the volume set from the list that you wish to check. Tick on Confirm The Operation and click on the **Submit** button.
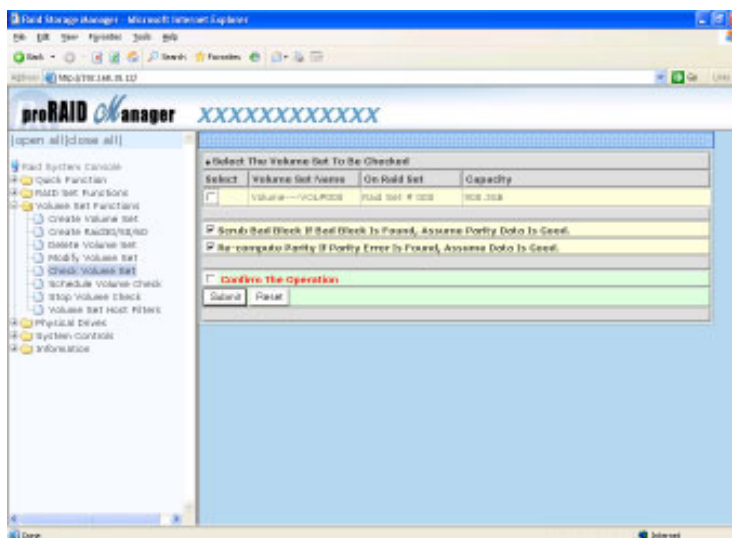


Use this option to verify the correctness pf the redundant data in a volume set. For example, in a system with dedicated parity, volume set check means computing the parity of the data disk drives and comparing the results to the contents of the dedicated parity disk drive. The checking percentage can also be viewed by clicking on RaidSet Hierarchy in the main menu.
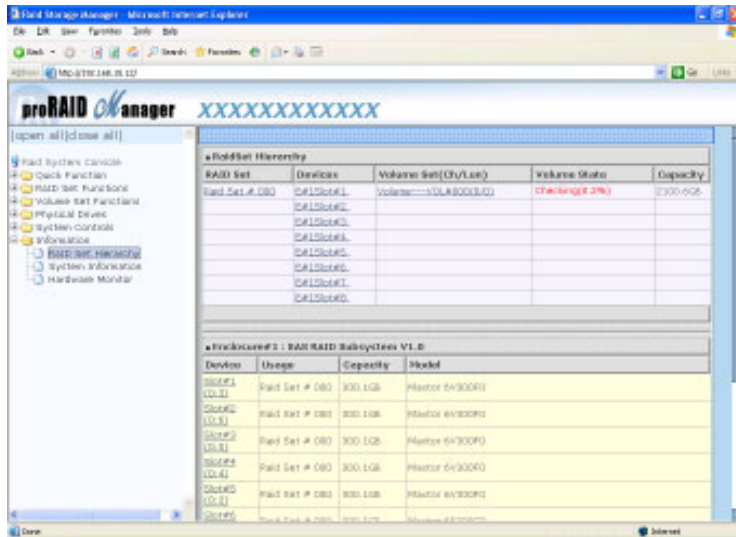
### 3.7.7  Scheduled Volume Checking

To check a volume set by schedule :

(1). Click on the **Scheduled Volume Checking** link.

(2). Select desired schedule that you wish to check volume set. Tick on Confirm The Operation and click on the **Submit** button.

**Scheduler:** Disabled, 1 Day(For Testing), 1Week, 2Weeks, 3Weeks, 4Weeks, 8Weeks, 12Weeks, 16Weeks, 20Weeks and 24Weeks.

**Check After System Idle:** No, 1 Minute, 3 Minutes, 5 Minutes, 10 Minutes, 15 Minutes, 20 Minutes, 30 Minutes, 45Minutes and 60 Minutes.
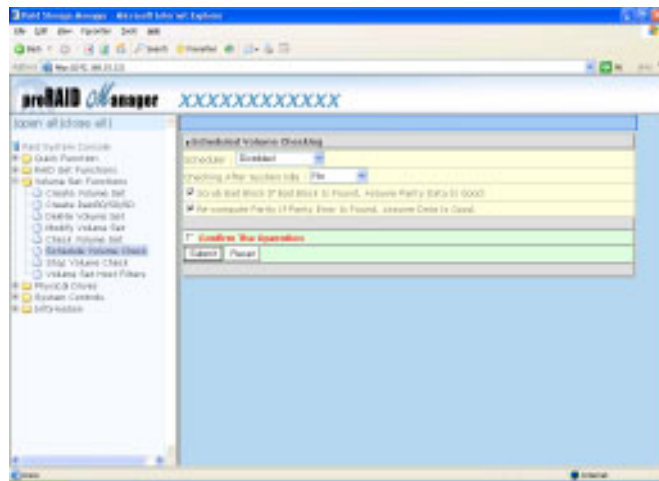
### 3.7.8 Stop VolumeSet Check

Use this option to stop the Check Volume Set function.

### 3.7.9 Volume Set Host Filters

Use this option to View/Edit Host Filters. Refer to section **3.9.2.2 View/Edit Volume Set Host Filters** for more information. You should complete the *Fibre Channel Configuration* first before you use this option.
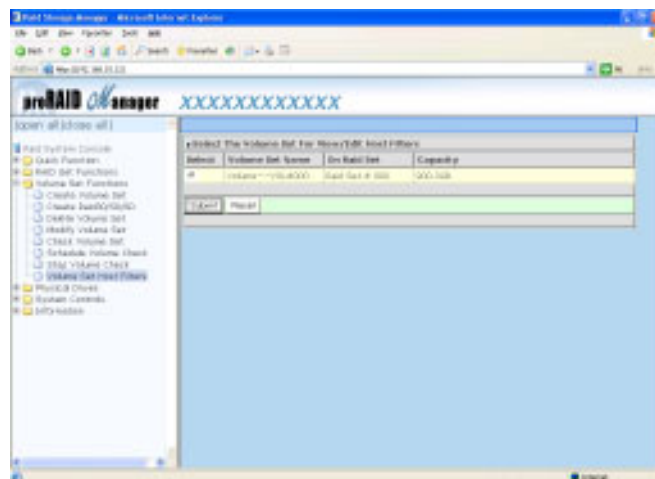
## 3.8 Physical Drive

Choose this option from the Main Menu to select a physical disk and to perform the operations listed below.

### 3.8.1 Create Pass-Through Disk

To create pass-through disk, move the mouse cursor to the main menu and click on the **Create Pass-Through** link. The relative setting function screen appears.

Disk is no controlled by the internal RAID subsystem firmware and thus cannot be a part of a volume set. The disk is available to the operating system as an individual disk. It is typically used on a system where the operating system is on a disk not controlled by the RAID firmware. User can also select the cache mode, Tagged Command Queuing and Fibre channel/LUN Base/LUN for this volume.
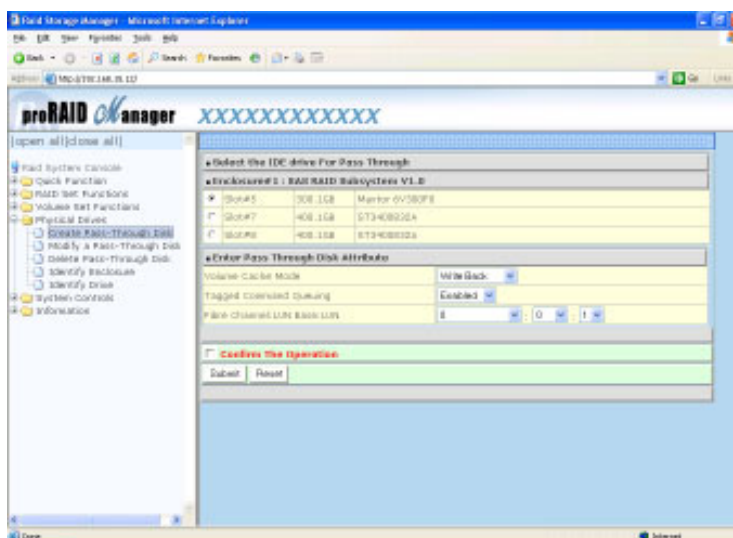
## 3.8.2  Modify Pass-Through Disk

Use this option to modify the Pass-Through Disk Attribute. User can modify the cache mode, Tagged Command Queuing and Fibre channel/LUN Base/LUN on an existed pass through disk.

To modify the pass-through drive attribute from the pass-through drive pool, move the mouse cursor bar to click on **Modify Pass-Through** link. The Select The Pass Through Disk For Modification screen appears tick on the Pass-Through Disk from the pass-through drive pool and click on the **Submit** button to select drive.

The Enter Pass-Through Disk Attribute screen appears, modify the drive attribute values, as you want.
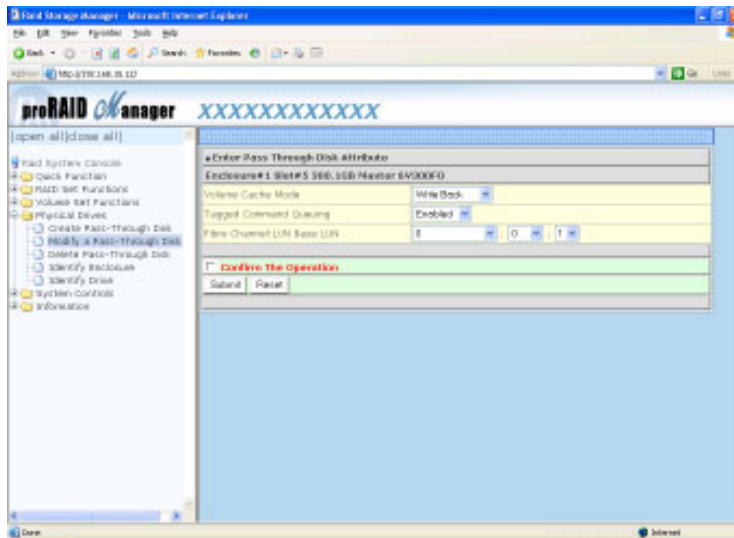
### 3.8.3  Delete Pass-Through Disk

To delete pass-through drive from the pass-through drive pool, move the mouse cursor bar to the main menus and click on **Delete Pass Through** link. After you complete the selection, tick on the **Confirm The Operation** and click on the **Submit** button to complete the delete action.

### 3.8.4  Identify Enclosure

To identify the Enclosure, move the mouse cursor bar to click on **Identify Enclosure** link. The Select The Enclosure For identification screen appears tick on the enclosure from the enclosure pool and Flash method. After completing the selection, click on the **Submit** button to identify selected enclosure. All of the disk LED will Flash when the enclosure is selected
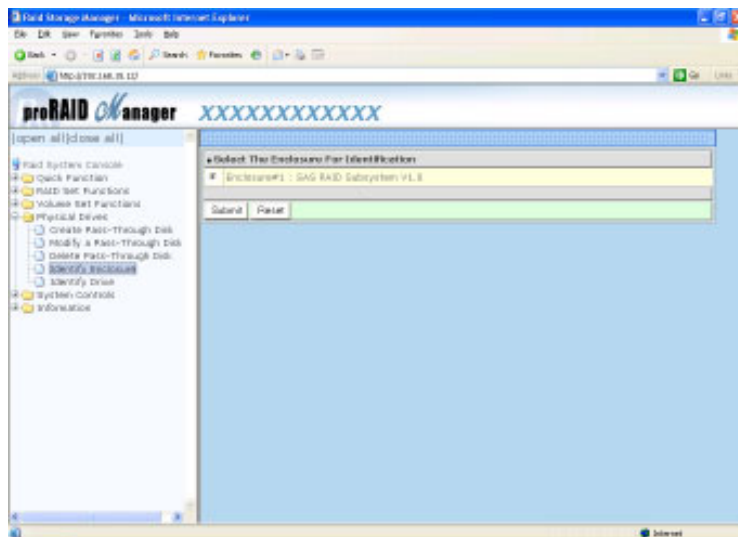
### 3.8.5  Identify Drive

To prevent removing the wrong drive, the selected disk LED will light for physically locating the selected disk when the *Identify Drive* is selected.

To identify the selected drive from the drives pool, move the mouse cursor bar to click on **Identify Drive** link. The Select The Device For identification screen appears tick on the device from the drives pool and Flash method. After completing the selection, click on the **Submit** button to identify selected drive.

## 3.9  System Configuration

### 3.9.1  System Configuration

To set the raid system function, move the cursor bar to the main menu and click on the **Raid System Function** link. The Raid System Function menu will show all items. Select the desired function.



**System Beeper Setting:**

The Alert Beeper function item is used to Disabled or Enable the RAID subsystem controller alarm tone generator.

**Background Task Priority:**

The Raid Rebuild Priority is a relative indication of how much time the controller devotes to a rebuild operation. The RAID subsystem allows user to choose the rebuild priority (ultraLow, Low, Medium, High) to balance volume set access and rebuild tasks appropriately. For high array performance, specify a Low value.

### JBOD/RAID Configuration

The RAID subsystem supports JBOD and RAID configuration.

### SATA NCQ Support:

NCQ is a command protocol in Serial ATA that can only be implemented on native Serial ATA hard drives. It allows multiple commands to be outstanding within a drive at the same time. Drives that support NCQ have an internal queue where outstanding commands can be dynamically rescheduled or re-ordered, along with the necessary tracking mechanisms for outstanding and completed portions of the workload. Disabled or Enable the SATA NCQ function.

### HDD Read Ahead Cache:

This option allows the users to disable the cache of the HDDs on the RAID subsystem. To some HDD models, disabling the cache in the HDD is necessary to prove the RAID subsystem functions correctly.

### HDD Queue Depth:

The queue depth is the number of I/O operations that can be run in parallel on a device. This HDD Queue Depthe are 1, 2, 4, 8, 16, and 32.

### Stagger Power On Control:

This option allows the power supplier to power up in order each HDD on the RAID subsystem. In the past, all the HDDs on the RAID subsystem are powered up altogether at the same time. The power transfer time (lag time) from the last HDD to the next one can be set within the range of 0.4 to 6.0.

### HDD SMART status polling:

The SATA/SAS HDD has built the S.M.A.R.T. information in the disk. The controller can read it through the SMART function. Click on RaidSet Hierarchy in the main menu to view the information.

### Disk Write Cache Mode:

The RAID subsystem supports auto, enabled and disabled. When the RAID subsystem with BBM (battery backup module) the auto option will Enable disk write cache. Contrariwise, the auto option will Disable disk write cache.

**Disk Capacity Truncation Mode:**

This RAID subsystem use drive truncation so that drives from differing vendors are more likely to be able to be used as spares for each other. Drive truncation slightly decreases the usable capacity of a drive that is used in redundant units.

**Multiples Of 10G**: If you have 120 GB drives from different vendors; chances are that the capacity varies slightly. For example, one drive might be 123.5 GB, and the other 120 GB. This drive Truncation mode **Multiples Of 10G** uses the same capacity for both of these drives so that one could replace the other.

**Multiples Of 1G:** If you have 123 GB drives from different vendors; chances are that the capacity varies slightly. For example, one drive might be 123.5 GB, and the other 123.4 GB. This drive Truncation mode **Multiples Of 1G** uses the same capacity for both of these drives so that one could replace the other.

**No Truncation**: It does not truncate the capacity.

## 3.9.2 Fibre Channel Config

To set the Fibre Channel function, move the cursor bar to the main menu and click on the **Fibre Channel Config**. The Raid System Fibre Channel Function menu will show all items. Select the desired function.
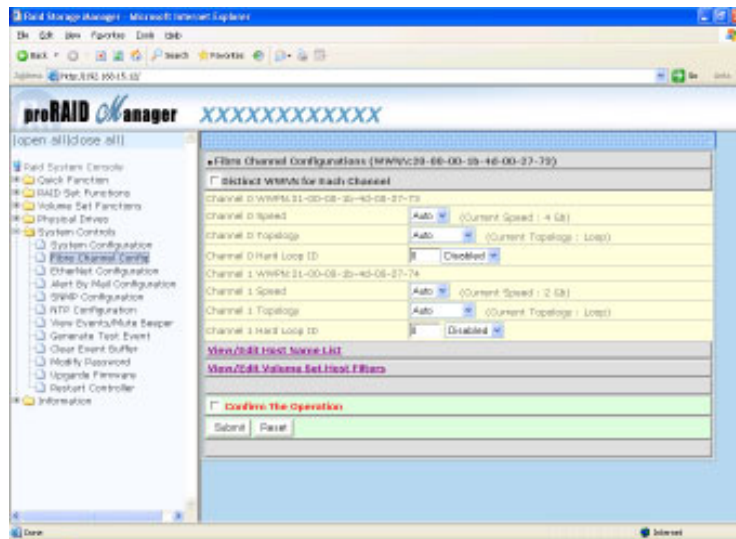


### Distinct WWNN for Each Channel

Use this option to enable dual channel support on Mac machines.

### WWNN (World Wide Node Name)

The WWNN of the FC RAID is shown at top of the Config Frame. This is an eight-byte unique address factory assigned to the FC RAID, common to both FC channels.

### WWPN (World Wide Port Name)

Each FC channel has its unique WWPN, which is also factory assigned. Usually, the WWNN:WWPN tuple is used to uniquely identify a port in the Fabric.

**Channel Speed**

Each FC Channel can be configured as 1 Gbps/sec, 2 Gbps/sec, 4 Gbps/sec or use "Auto" option for auto speed negotiation between 1G/4G. The controller default is "Auto", which should be adequate under most conditions. The Channel Speed setting takes effect for the next connection. That means a link down or bus reset should be applied for the change to take effect. The current connection speed is shown at end of the row. You have to click the "Fibre Channel Config" link again from the Menu Frame to refresh display of current speed.

**Channel Topology**

Each FC Channel can be configured as Fabric, Point-to-Point, Loop or Auto Topology. The controller default is "Auto" topology, which takes precedence of Loop topology. Firmware restart is needed for any topology change to take effect. The current connection topology is shown at end of the row. You have to click the "Fibre Channel Config" link again from the Menu Frame to refresh display of current topology. Note that current topology is shown as "None" when no successful connection is made for the channel.

**Hard Loop ID**

This setting is effective only under Loop topology. When enabled, you can manually set the Loop ID in the range from 0 to 125. Make sure this hard assigned ID is not conflicted with any other devices on the same loop; otherwise the channel will be disabled. It is a good practical to disable the hard loop ID and let the loop itself auto arrange the Loop ID.

### 3.9.2.1 View/Edit Host Name List

To set up LUN masking for each volume, a host list should be established at first. This is done by clicking "View/Edit Host Name List" link at bottom of "Fibre Channel Config" page (refer to section 3.9.2). Only hosts that will be used as include/exclude filters are necessary to be added.

The subsystem provides two way to add a host to the list:

1. Select WWN From Detected Host.

2. Key in: first enter the WWPN (exact 16 hex digits) of the host in the "Host WWN" text field. Optional host nick name (up to 23 ASCII characters) can be given for descriptive purpose.

Choose "Add" operation, then Confirm/Submit to complete the add operation.

The added host will be shown in the upper half of the Config Frame. Up to 20 hosts can be added.
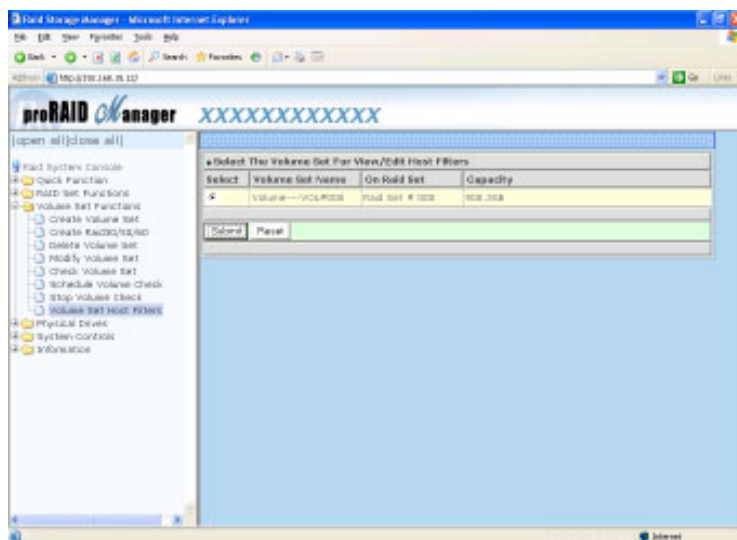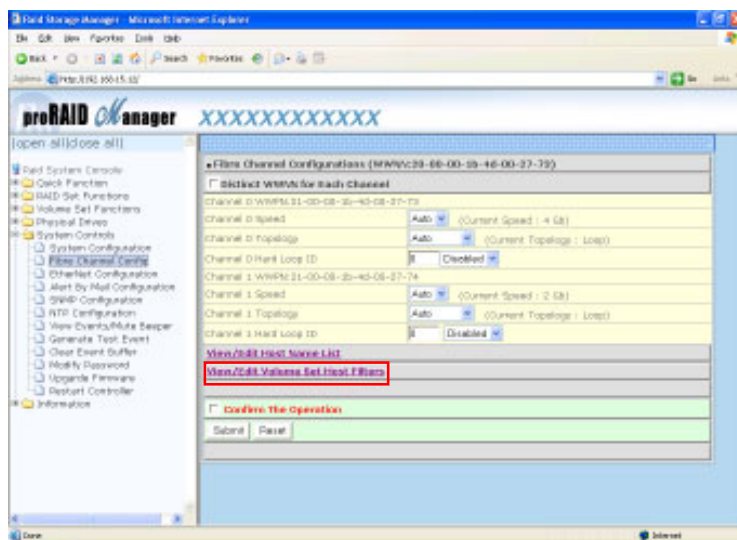
To delete a host from the list, select the radio button in front of the host list. Choose "Delete" operation, then Confirm/Submit to complete the delete operation.

Once volumes are created and the host name list is established, Volume Set Host Filters can be specified by clicking "View/Edit Volume Set Host Filters" link at bottom of "Fibre Channel Config" page. Volume Set Host Filters can also be specified by clicking "Volume Set Functions" →  "Volume Set Host Filters" from the Menu Frame. Select the volume for LUN masking and then click the submit button.
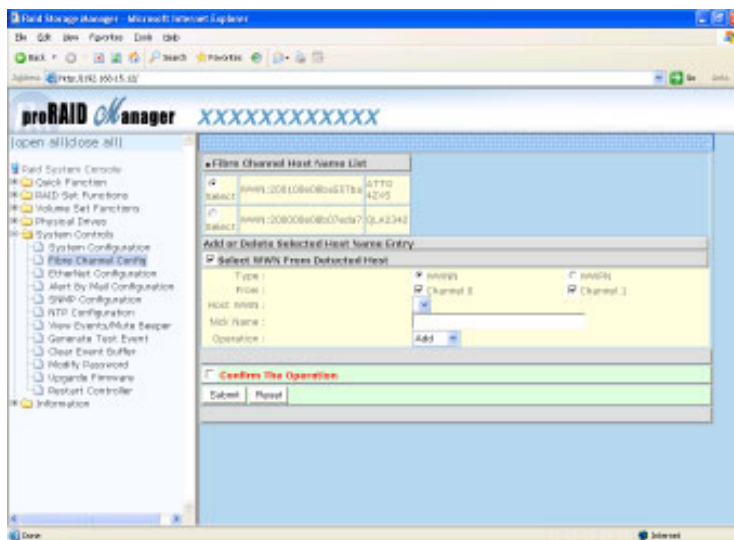
### 3.9.2.2 Volume Set Host Filters

Volume Set Host Filters can be specified by clicking "View/Edit Volume Set Host Filters" link at bottom of "Fibre Channel Config" page. Volume Set Host Filters can also be specified by clicking "Volume Set Functions" → "Volume Set Host Filters" from the Menu Frame.

To add a host filter entry, first select the host to be include/exclude from Host WWN list.

Adjust Range Mask, Filter Type, Access Mode fields. Choose "Add" operation, then Confirm/Submit to complete the add operation. The added host filter entry will be shown in the upper half of the Config Frame. Up to 8 host filter entries can be added.

To delete a host filter entry from the list, select the radio button in front of the host entry.

Choose "Delete" operation, then Confirm/Submit to complete the delete operation.
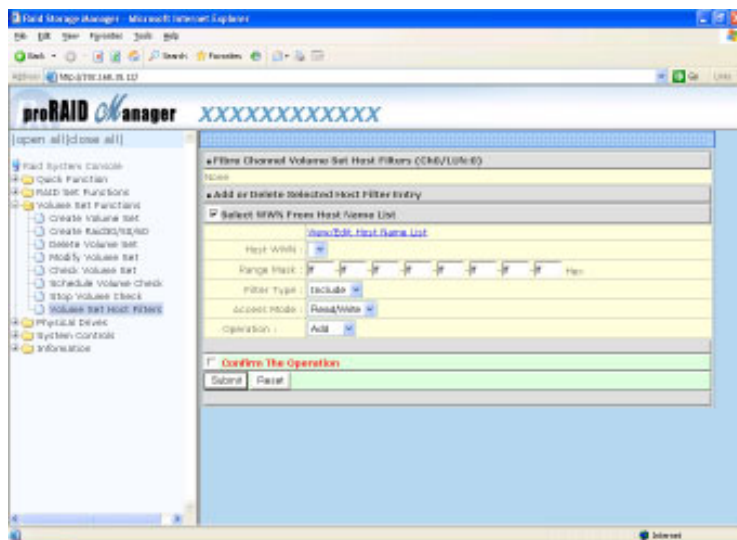


**Range Mark**

Some times it is convenient to combine some corelated WWNs into one ID range as a single filter entry. This ID range is obtained by "AND'ing" the host WWN and the Range Mask (which are both 64-bit entities). For example, if hosts 0x210000e0_8b03dc84 and 0x210000e0_8b03dc85 have the same access control,

they can be combined as a single filter entry (using either WWN as host WWN) with Range Mask setting as 0xFFFFFFFF_FFFFFFFE. Note that under most circumstances, the Range Mask is left as 0xFFFFFFFF_FFFFFFFF, which means that only a single WWN is specified for that filter entry.

## Filter Type

Each filter entry can be set to include or exclude certain host(s) from data access.

If a node's WWN falls in an ID range specified as Exclude, the related volume set will be "invisible" to this node and no data access is possible.

If a node's WWN falls in an ID range specified as Include and does not fall in any ID range specified as Exclude, this node will be allowed to access the data of the related volume set.

The access mode can be specified as normal "Read/Write" or restricted "Read Only".

If a node's WWN falls in none of the ranges and there is at least one Include-type entry specified, this node is considered as Excluded; otherwise, it is considered as Included.

Note that when no Filter Entries are specified for a volume set, any node can access the volume set as there is no LUN masking.

## Access mode

For certain applications, it is desired to limit the data access as "Read Only" such that the data on the volume won't be accidentally modified. This can be done by setting the Access Mode of the Included ID range as "Read Only". However, some Operating Systems (e.g. Linux) may ignore this "Write Protect" attribute and still issue write commands to the protected volumes.

"Data Protected" error will be response to these write commands then. It is suggested to mount the volumes as "Read Only" for a consistent behavior, if possible.
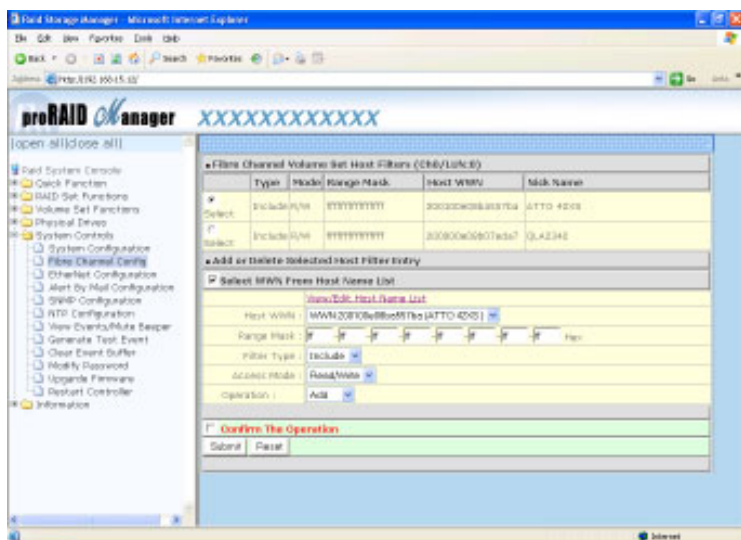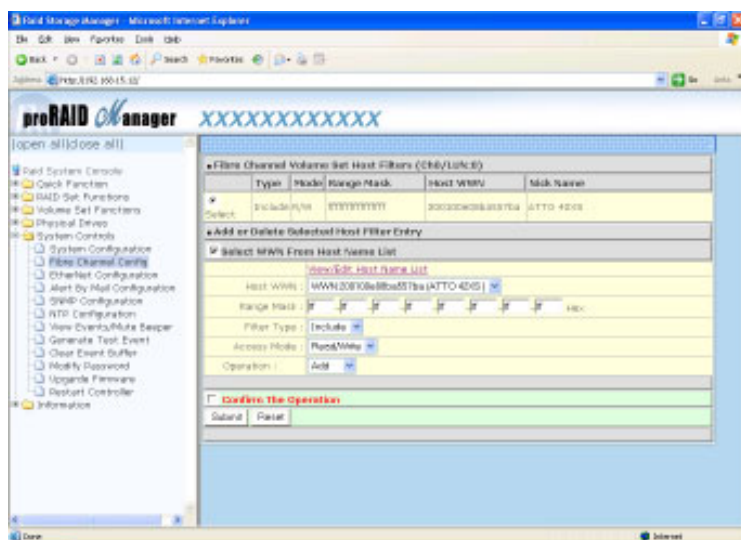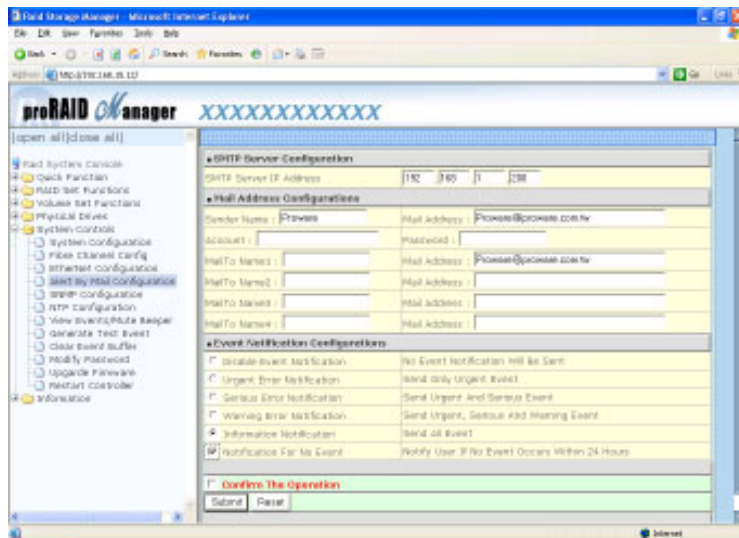
### 3.9.3  EtherNet Config

To set the EtherNet function, move the cursor bar to the main menu and click on he **EtherNet Config**. The Raid System EtherNet Function menu will show all items. Select the desired function.
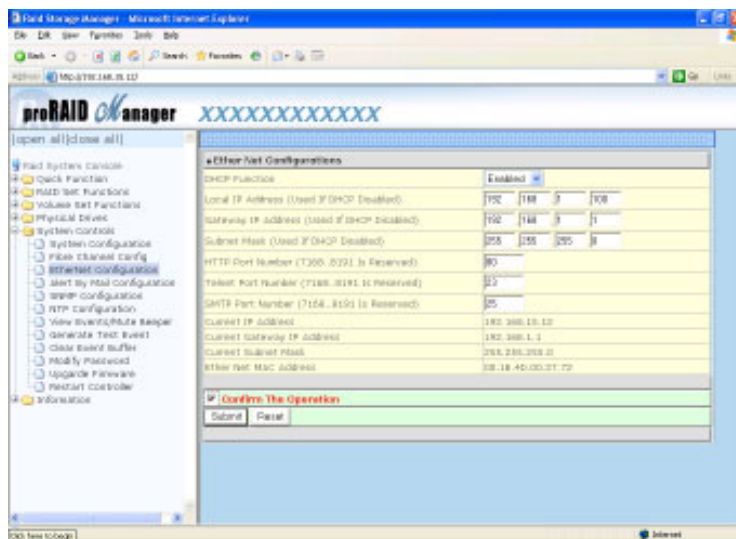
### 3.9.4  Alert By Mail Config

To set the Event Notification function, move the cursor bar to the main menu and click on the **Alert By Mail Config**. The Raid System Event Notification Function menu will show all items. Select the desired function. When an abnormal condition occurs, an error message will be email to administrator that a problem has occurred. Events are classified to 4 levels (urgent, serious, warning, message).

### 3.9.5  SNMP Configuration

The SNMP gives users independence from the proprietary network management schemes of some manufacturers and SNMP is supported by many WAN and LAN manufacturers enabling true LAN/ WAN management integration.

To set the SNMP function, move the cursor bar to the main menu and click on he **SNMP Configuration**. The Raid System SNMP Function menu will show all items. Select the desired function.
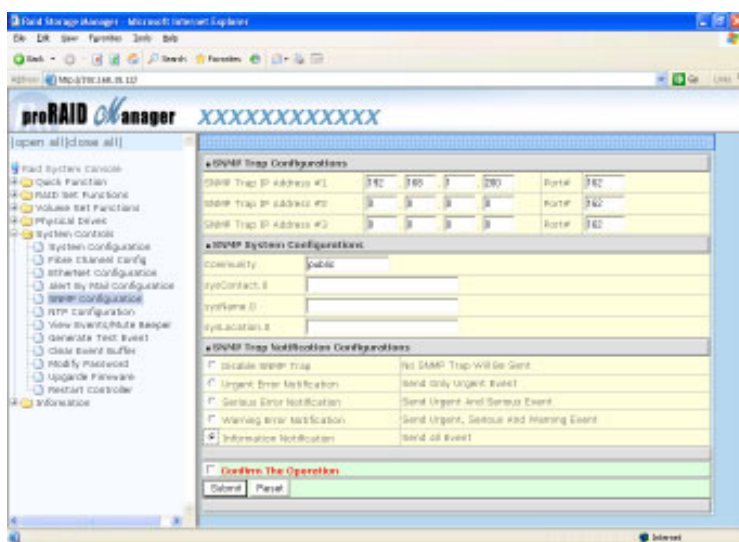


**SNMP Trap Configurations:** Type the SNMP Trap IP Address. The Port default is 162.

**SNMP System Configuration:**

Community: The default is Public.

(1)sysContact.0; (2)sysLocation.0; (3)sysName.0: SNMP parameter (31 bytes max). If this 3 categories are selected during initial setting then when an error occurs SNMP will send out a message that includes the 3 categories within

the message. This allows user to easily define which RAID unit is having problem. Once this setting is done, alert by mail configuration will also work in the same way.

**SNMP Trap Notification Configurations:** Select the desired function.

After you complete the addition, tick on the **Confirm The Operation** and click on the **Submit** button to complete the action.
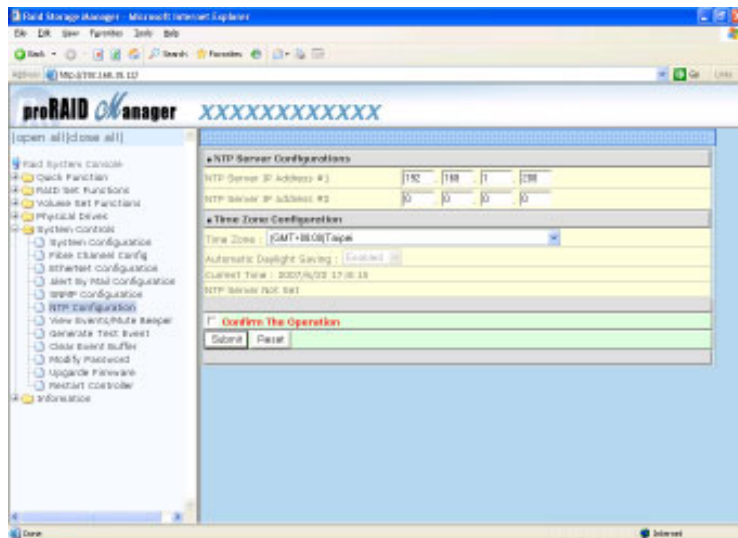
### 3.9.6 NTP Configuration

NTP stands for *Network Time Protocol*, and it is an *Internet* protocol used to synchronize the clocks of computers to some time reference. NTP is an *Internet* standard protocol. You can directly type your NTP Server IP Address to have the RAID subsystem can work with it.

To set the NTP function, move the cursor bar to the main menu and click on he **NTP Configuration**. The Raid System NTP Function menu will show all items. Select the desired function.

Key in NTP server IP , select Time Zone , get NTP time. Setting Automatic Daylight Saving by the region. "NTP Time Got At" is NTP got last time.

After you complete the addition, tick on the **Confirm The Operation** and click on the **Submit** button to complete the action.

### 3.9.7 View Events

To view the RAID subsystem controller's information, move the mouse cursor to the main menu and click on the **System Information** link. The Raid Subsystem events Information screen appears.

Choose this option to view the system events information: Timer, Device, Event type, Elapse Time and Errors.

### 3.9.8  Generate Test Events

If you want to generate test events, move the cursor bar to the main menu and click on he **Generate Test Events**. Tick on the **Confirm The Operation**, and click on the **Submit** button in the screen to create the hot spares. Then click on the **View Events/Mute Beeper** to view the test event.
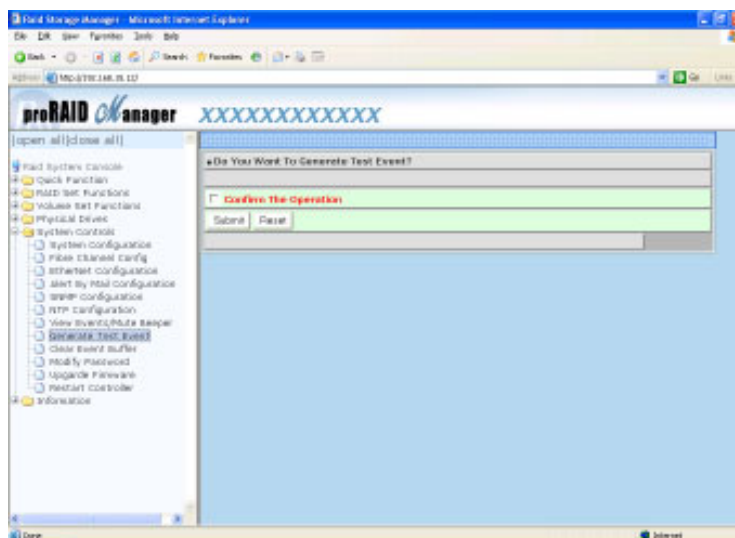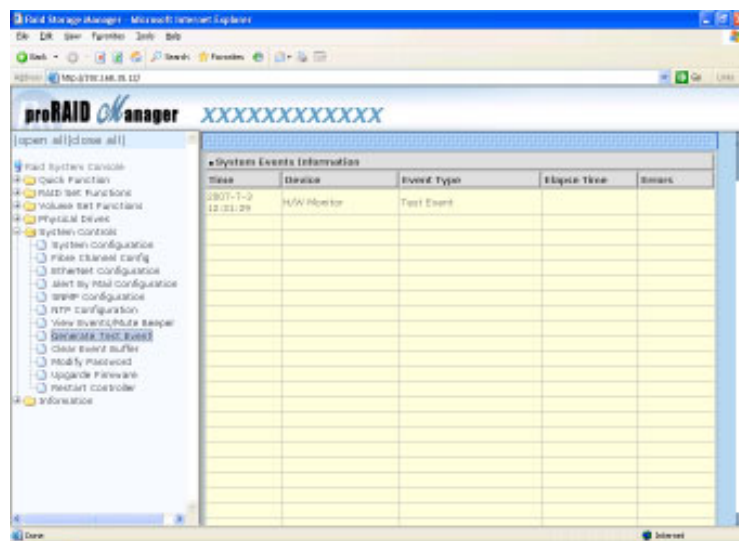
### 3.9.9 Clear Events Buffer

Use this feature to clear the entire events buffer information.

### 3.9.10 Modify Password

To set or change the RAID subsystem password, move the mouse cursor to **Raid System Function** screen, and click on the **Change Password** link. The Modify System Password screen appears.

The password option allows user to set or clear the raid subsystem's password protection feature. Once the password has been set, the user can only monitor and configure the raid subsystem by providing the correct password.

The password is used to protect the internal RAID subsystem from unauthorized entry. The controller will check the password only when entering the Main menu from the initial screen. The RAID subsystem will automatically go back to the initial screen when it does not receive any command in ten seconds.

To disable the password, press **Enter** key only in both the **Enter New Password** and **Re-Enter New Password** column. Once the user confirms the operation and clicks the **Submit** button. The existing password will be cleared. No password checking will occur when entering the main menu from the starting screen.
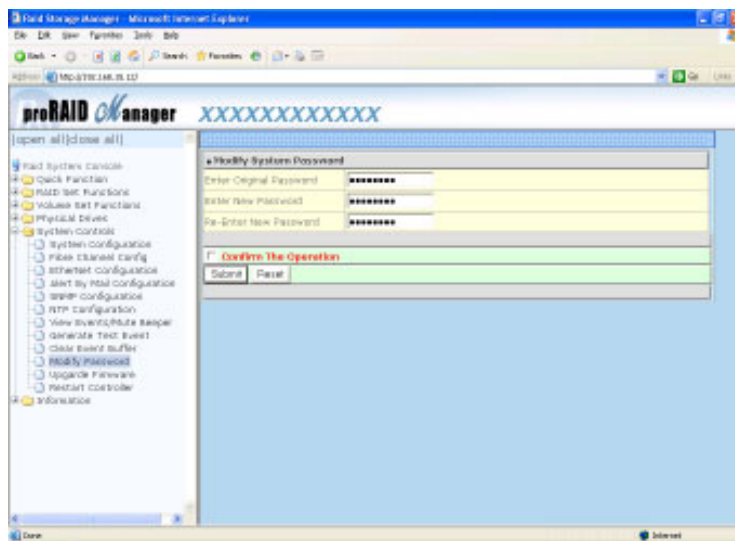


### 3.9.11 Upgrade Firmware

Please reference the section 4.2 for more information.

### 3.9.12 Restart Controller

# 3.10 Information Menu

## 3.10.1 RaidSet Hierarchy

Use this feature to view the internal raid subsystem current raid set, current volume set and physical disk configuration. Click the volume set number you which to View in the select column. Then you can view the Volume Set Information and Fibre Channel Volume Set Host Filters.
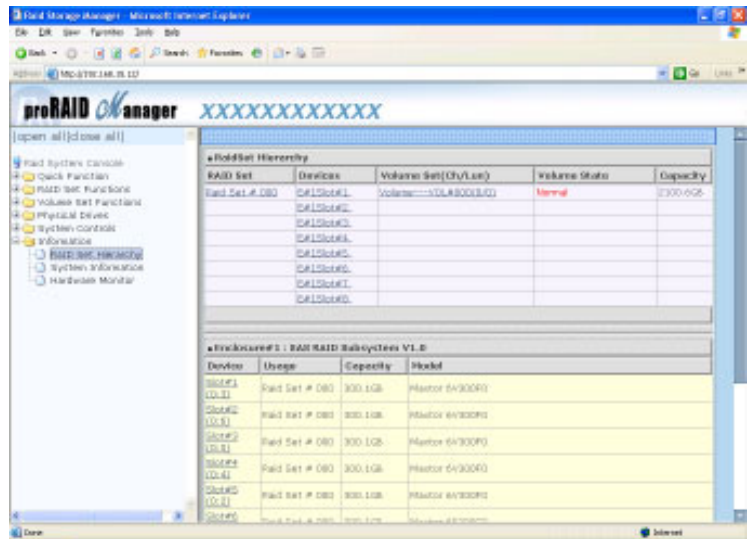
### 3.10.2  *System Information*

To view the RAID subsystem controller's information, move the mouse cursor to the main menu and click on the **System Information** link. The Raid Subsystem Information screen appears.
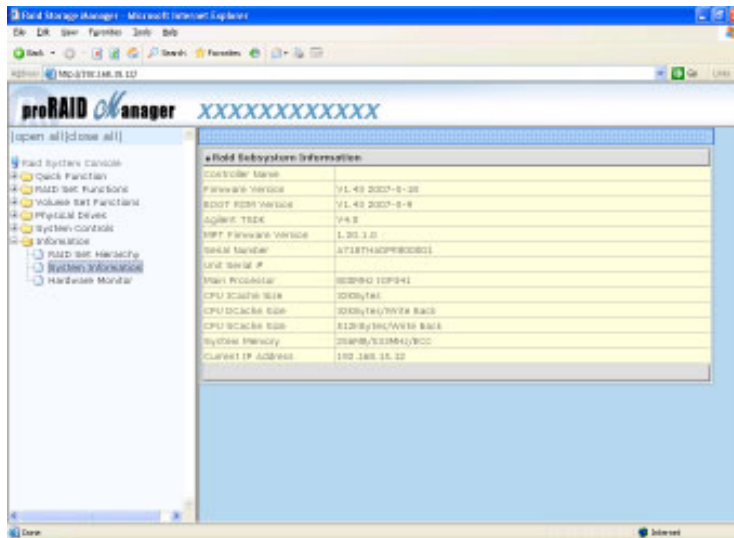


Use this feature to view the raid subsystem controller's information. The controller name, firmware version, serial number, main processor, CPU data/Instruction cache size and system memory size/speed appear in this screen.

### 3.10.3 Hardware Monitor

To view the RAID subsystem controller's hardware monitor information, move the mouse cursor to the main menu and click the **Hardware Monitor** link. The Hardware Information screen appears.



The Hardware Monitor Information provides the temperature, fan speed (chassis fan) and voltage of the internal RAID subsystem. All items are also unchangeable. The warning messages will indicate through the LCD, LED and alarm buzzer.

| Item | Warning Condition |
|---|---|
| Controller Board Temperature | **> 70 Celsius** |
| HDD Temperature | **> 65 Celsius** |
| Controller Fan Speed | **< 1500 RPM** |
| Power Supply +12V | **< 10.5V  or  > 13.5V** |
| Power Supply +5V | **< 4.7V  or  > 5.4V** |
| Power Supply +3.3V | **< 3.0V  or  > 3.6V** |
| DDR Supply Voltage +2.5V | **< 2.25V  or  > 2.75V** |
| CPU Core Voltage +1.3V | **< 1.17V  or  > 1.43V** |
| DDR Termination Power +1.25V | **< 1.125V  or  > 1.375V** |

## 3.11 Creating a New RAID or Reconfiguring an Existing RAID

You can configure raid sets and volume sets using **Quick Create** or **Raid Set Functions/Volume Set Functions** configuration method. Each configuration method requires a different level of user input. The general flow of operations for raid set and volume set configuration is:

| Step | Action |
|------|--------|
| **1** | Designate hot spares/pass-through (optional). |
| **2** | Choose a configuration method. |
| **3** | Create raid set using the available physical drives. |
| **4** | Define volume set using the space in the raid set. |
| **5** | Initialize the volume set and use volume set in the HOST OS. |

# Chapter 4

# Array Maintenance

*This chapter describes more information about your Disk Array. The following items are describes in detail.*

❖ **Memory Upgrades**

❖ **Updating Firmware**

❖ **Hot Swap Components**

## 4.1 Memory Upgrades

The subsystem is equipped with one DDRII SDRAM socket. By default, your Disk Array comes with 256MB of memory that is expandable to a maximum of 2GB.

These expansion memory module can be purchased from your dealer.

Memory Type : 1.8V PC5300/4200 DDR2 SDRAM 240pin ECC.

Memory Size : Supports 240pin DDRII of 256MB, 512MB, 1GB, or 2GB.
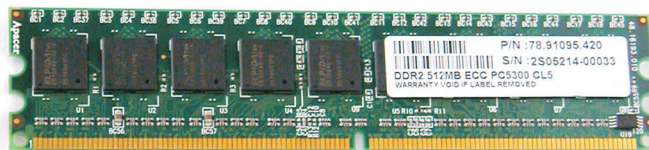
### 4.1.1  Installing Memory Module:

1.    Unscrew and pull out the controller Module.

**Screw of Controller Module**
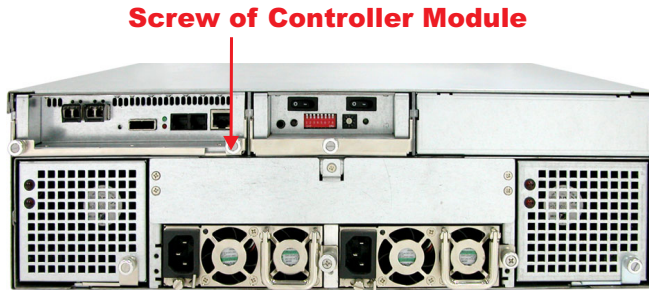


2.    Unscrew and take off the cover of controller Module.

3.    Remove the DIMM Memory from the RAM socket. Then Press the memory module firmly into socke, make sure that all the contacts are aligned with the socket. Push the memory module forward to a horizontal position.

## 4.2  Upgrading the Firmware

### Upgrading Flash Firmware Programming Utility

Since the RAID subsystem controller features flash firmware, it is not necessary to change the hardware flash chip in order to upgrade the RAID firmware. The user can simply re-program the old firmware through the RS-232 port. New releases of the firmware are available in the form of a DOS file at OEM's FTP. The file available at the FTP site is usually a self-extracting file that contains the following:

XXXXVVV.BIN Firmware Binary (where "XXXX" refers to the model name and "VVV" refers to the firmware version)

README.TXT It contains the history information of the firmware change. Read this file first before upgrading the firmware.

These files must be extracted from the compressed file and copied to one directory in drive A or C.

### Establishing the Connection for the RS-232

The firmware can be downloaded to the RAID subsystem controller by using an ANSI/VT-100 compatible terminal emulation program or Remote web browser management. You must complete the appropriate installation procedure before proceeding with this firmware upgrade. Whichever terminal emulation program is used must support the ZMODEM file transfer protocol.

Configuration of the internal RAID subsystem web browser-based remote RAID management. Web browser-based RAID management can be used to update the firmware. You must complete the appropriate installation procedure before proceeding with this firmware upgrade.

## *Upgrading Firmware Through ANSI/VT-100 Terminal Emulation*

Get the new version firmware for your RAID subsystem controller. For Example, download the bin file from your OEM's web site onto the c:

1. From the Main Menu, scroll down to "Raid System Function"

2. Choose the "Update Firmware", The Update The Raid Firmware dialog box appears.
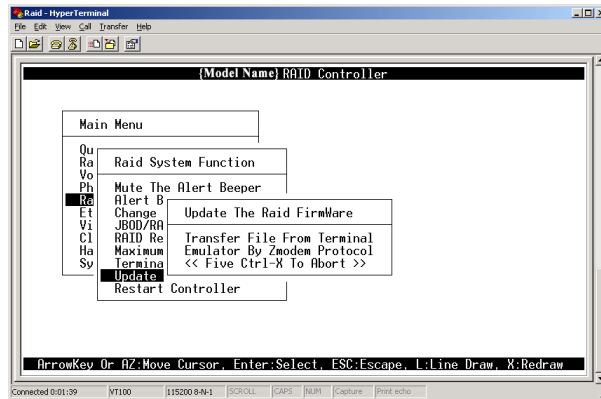


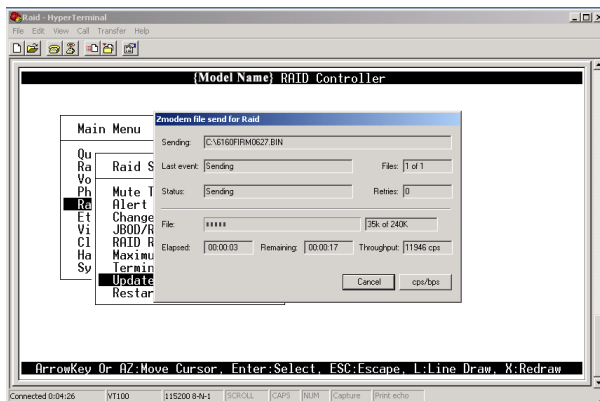3. Go to the tool bar and select Transfer. Open Send File.
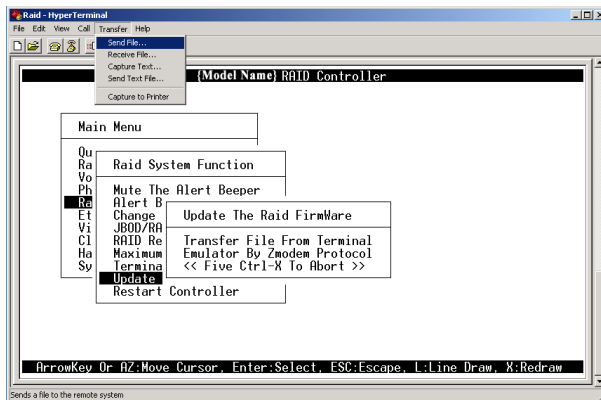
4. Select "ZMODEM modem" under Protocol. ZMODEM as the file transfer protocol of your terminal emulation software.

5. Click Browse. Look in the location where the Firmware upgrade software is located. Select the File name:

"8660FIRM.BIN" and click open.
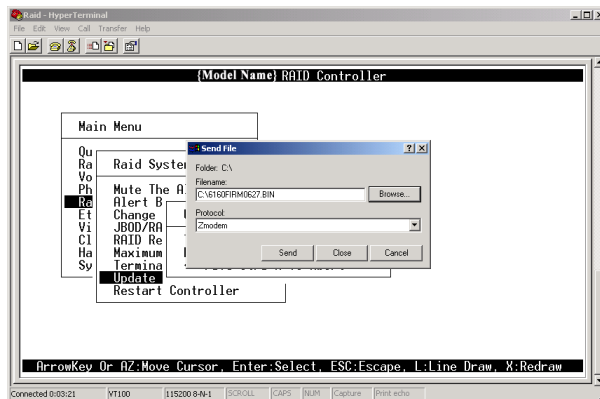


6. Click Send. Send the Firmware Binary to the controller

7. When the Firmware completes downloading, the confirmation screen appears. Press **Yes** to start program the flash ROM.
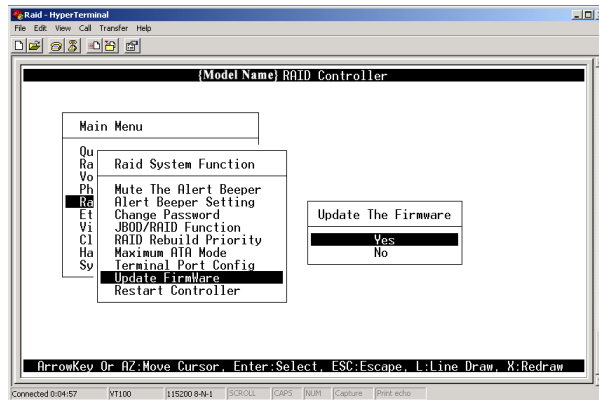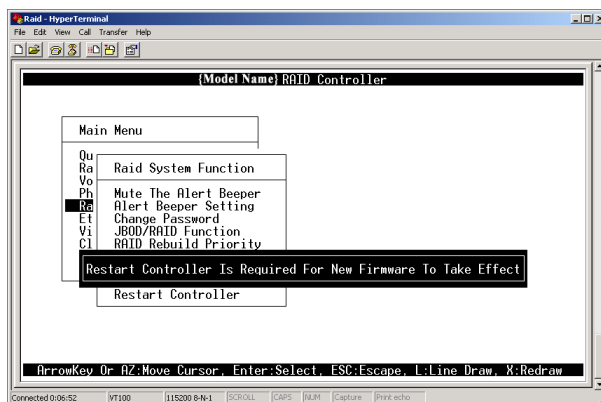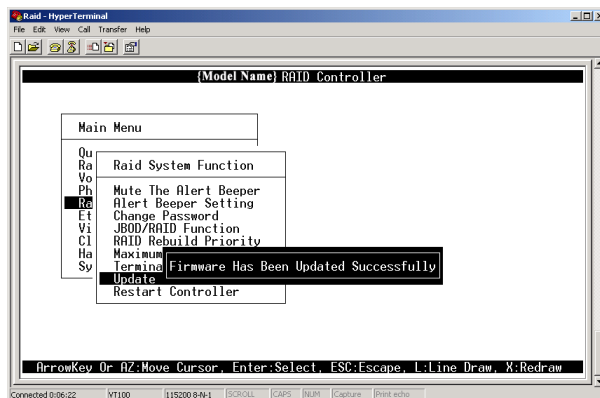


8. When the Flash programming starts, a bar indicator will show " Start Updating Firmware. Please Wait:".
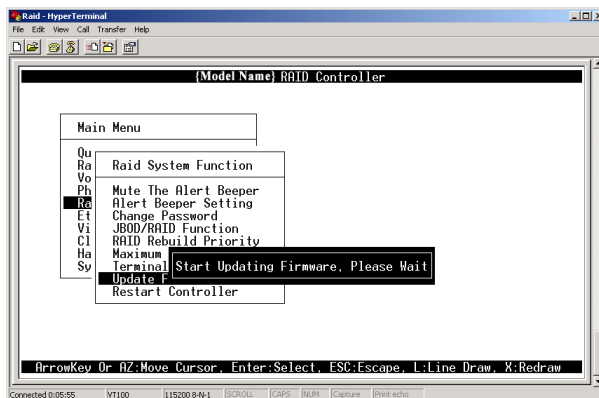
9. The Firmware upgrade will take approximately thirty seconds to complete.

10. After the Firmware upgrade is complete, a bar indicator will show " Firmware Has Been Updated Successfully".





**NOTE:**

The user has to reconfigure all of the settings after the firmware upgrade is complete, because all of the settings will default to the original default values.

## *Upgrading Firmware Through Web Browser Management*

Get the new version firmware for your RAID subsystem controller.

1. To upgrade the RAID subsystem firmware, move the cursor to **Upgrade Firmware** link. The **Upgrade The Raid System Firmware** screen appears.

2. Click Browse. Look in the location where the Firmware upgrade software is located. Select the File name:

"8660FIRM.BIN" and click open.

3.Click the **Confirm The Operation** and press the **Submit** button.
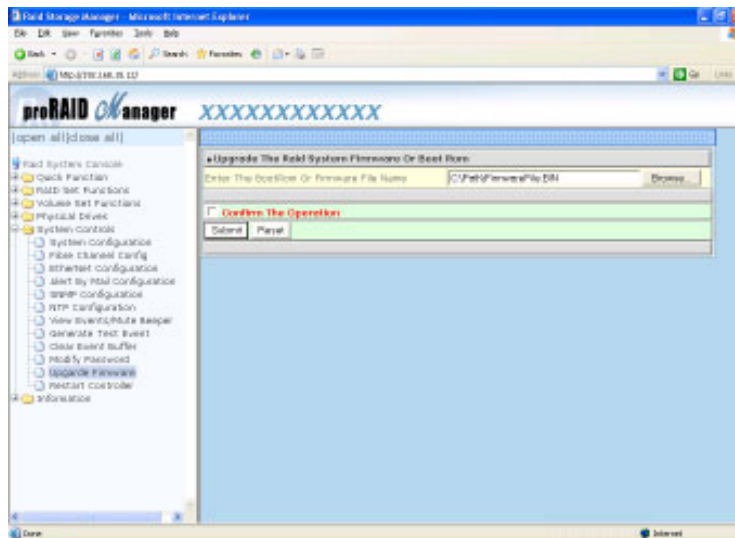


4. The Web Browser begins to download the firmware binary to the controller and start to update the flash ROM.

5. After the firmware upgrade is complete, a bar indicator will show " Firmware Has Been Updated Successfully"
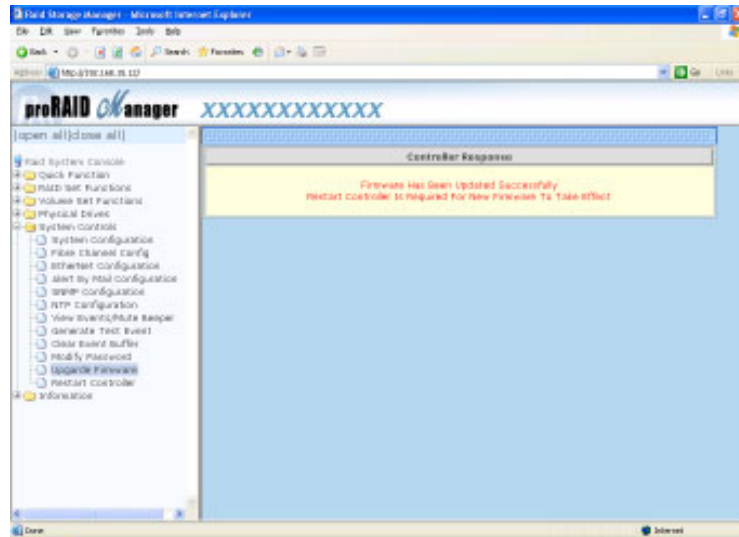
## 4.3 Hot Swap Components

The disk array supports hot-swappable disk trays, power supply modules and cooling fan unit. The following sections describe how to remove and install the "Hot-Swap" parts without interrupting the data access while the disk array is on.

### 4.3.1 Replacing a disk

To replace a disk, perform the following steps (Refer to 2.5 Installing hard disks)

1.  Open the tray lever by sliding the latch and wait for the drive to spin down. The disk LED on the front panel will turn from green to red indicate the disk is powered down.



2.  Lift the lever to disengage the disk tray from the slot.
3.  Gently pull the disk tray out of the slot.
4.  Replace the HDD.
5.  Slide the tray into a slot until it clicks into place. The HDD status LED will turn green on front panel.
6.  Press the lever in until you hear the latch click into place.

## 4.3.2 Replacing a Power Supply

1.  Remove the screws located at the corners of the power supply. Place the screws in a safe place as you will need them later when you install a new power supply.
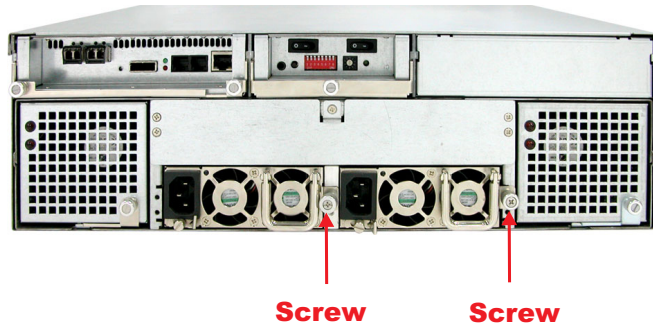


**Screw**          **Screw**

2.  Use the handle to pull out the defective power supply.

3.  Replace it with a 460W power supply.

4.  Slide the new power supply in until it clicks into place.

5.  Replace the screws you removed in step 1.

### 4.3.3 Replacing a Fan

1.  Unscrew the fan holder.
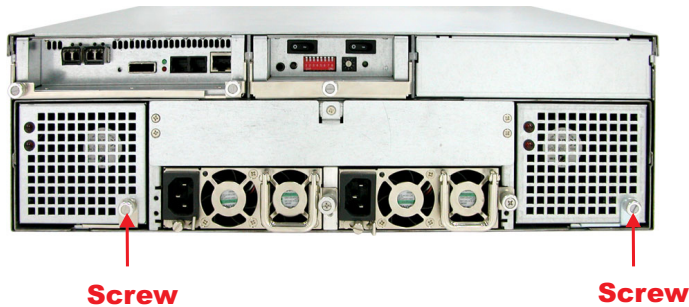


**Screw**                    **Screw**

2.  Disconnect the fan cable connects between the backplane and the fan.

3.  The fans are attached to the fan holder. Remove the screws on the  corners of the defective fan. Place the screws on a safe place as you will need them later when you install a new fan.

> **Note:**
> We recommend that you remove the fan holder from the subsystem. This allows easy installation and unlimited workspace when replacing the fan.

4.  Install a new fan using the screws you removed in step 3.

5.  Replace the fan holder.

6.  Reconnect the fan cable connects.

# *Appendix A*

# **Technical Specification**

| | |
|---|---|
| RAID processor | Intel IOP341 RISC |
| RAID level | 0, 1, 0+1, 3, 5, 6, 30, 50, 60 and JBOD |
| Cache memory | 256MB~2GB DDR2 ECC SDRAM |
| No. of channels (host+disk) | 2+16 |
| Host bus interface | FC-AL (4Gb/s * 2) |
| Data transfer | Up to 400MB / sec |
| Drive bus interface | SAS or 3Gb/s S-ATA II |
| Hot swap disk bays | 16 |
| Hot swap power supply | 460W * 2 w/PFC |
| Cooling fan | 4 |
| On-line expansion | Yes |
| Multiple RAID selection | Yes |
| Failed disk auto rebuild | Yes |
| Array Roaming | Yes |
| Bad block auto-remapping | Yes |
| Online RAID level migration | Yes |
| Audible alarm | Yes |
| Host Independent | Yes |
| Failed drive indicators | Yes |